

# 9. ITERATOR & COMPOSITE PATTERN

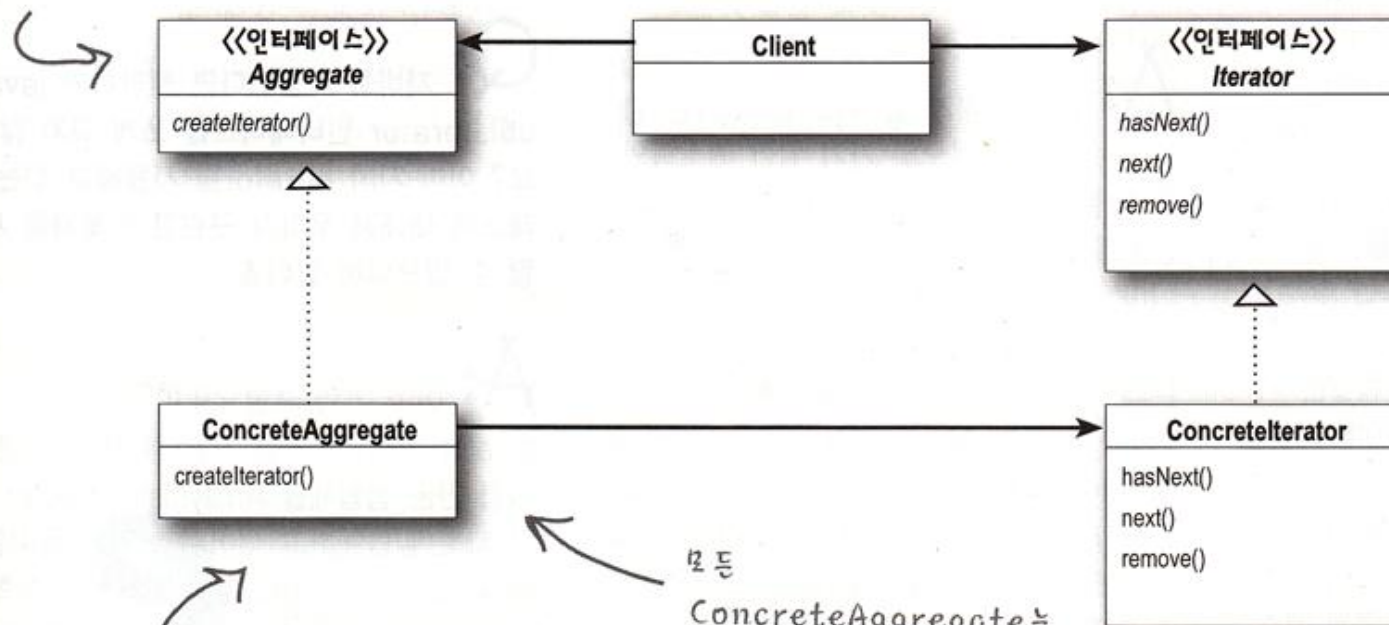
---

# Iterator Pattern

- 컬렉션 구현 방법을 노출시키지 않으면서도 그 **집합체 안에 들어있는 모든 항목에 접근**할 수 있게 해 주는 방법을 제공
    - 집합체 내의 항목 구조를 모르더라도 모든 항목에 대한 반복 작업 수행 가능: 배열, 리스트, 이중 연결 리스트, DEQUE 등
    - 모든 항목에 일일이 접근하는 작업을 컬렉션 객체가 아닌 반복자 (Iterator) 객체에 맡기므로 간단해짐.
- 디자인 원칙: 클래스를 바꾸는 이유는 한 가지 뿐이어야 한다. (**Single Responsibility Principle**)
- 클래스의 역할이 두 개 이상 있으면 바뀔 수 있는 부분이 두 개 이상이다.

```
interface java.lang.Iterable<T> {
    Iterator<T> iterator();
}
```

공통적인 인터페이스가 있으면 클라이언트 입장에서 매우 편리해집니다. 클라이언트와 객체 컬렉션의 구현이 분리될 수 있으니까요.



Iterator 인터페이스에서는 모든 반복자에서 구현해야 하는 인터페이스를 제공하며 컬렉션에 들어있는 원소들에 돌아가면서 접근할 수 있게 해 주는 메소드들을 제공합니다. 여기에서는 java.util.Iterator를 사용합니다. 자바에서 기본으로 제공하는 Iterator 인터페이스를 사용하고 싶지 않다면 직접 인터페이스를 만들어서 써도 됩니다.

```
interface java.util.List<E> implement Iterable<E> {
    public Iterator<E> iterator() {
        ...
    }
}
```

Iterator를 리턴하는 메소드를 구현합니다.

모든 ConcreteAggregate는 그 안에 있는 객체 컬렉션에 대해 돌아가면서 반복 작업을 처리할 수 있게 해 주는 Concreteliterator의 인스턴스를 만들 수 있어야 합니다.

Concreteliterator에서는 반복작업 중에 현재 위치를 관리하는 일을 맡고 있습니다.

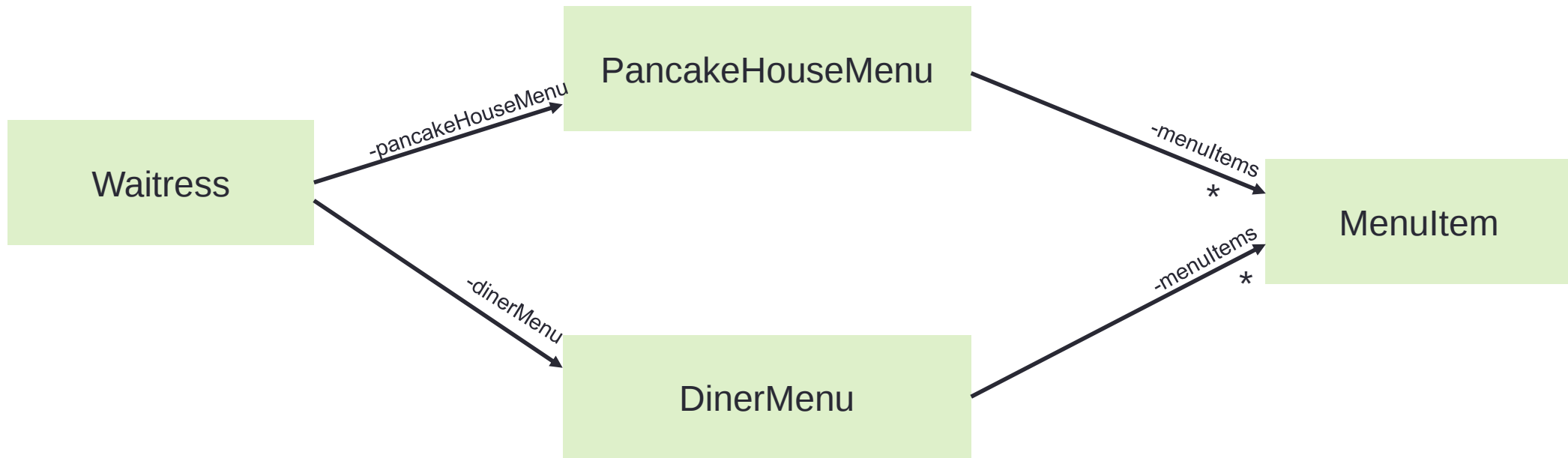
# java.util.Iterator<E> 인터페이스

- 컬렉션 객체에 대한 반복적인 일을 담당
- An iterator over a collection
- A member of the Java Collections Framework  
(cf. <http://download.oracle.com/javase/6/docs/api/>)

| Method Summary  |                                                                                                                                  |
|-----------------|----------------------------------------------------------------------------------------------------------------------------------|
| boolean         | <b><u>hasNext()</u></b><br>Returns true if the iteration has more elements.                                                      |
| <b><u>E</u></b> | <b><u>next()</u></b><br>Returns the next element in the iteration.                                                               |
| void            | <b><u>remove()</u></b><br>Removes from the underlying collection the last element returned by the iterator (optional operation). |

# first 모델링

- 구현에 기반하여 코딩
- Waitress 클래스가 PancakeHouseMenu와 DinerMenu 클래스를 직접 사용하여 주문 가능한 메뉴를 출력



# MenuItem.java

```
1  package cse.design_pattern.ch09.iterator.first;
2
3  public class MenuItem {
4
5      private final String name;
6      private final String description;
7      private final boolean vegetarian;
8      private final double price;
9
10     public MenuItem(String name,
11                     String description,
12                     boolean vegetarian,
13                     double price) {
14         this.name = name;
15         this.description = description;
16         this.vegetarian = vegetarian;
17         this.price = price;
18     }
```

```
20     public String getName() {
21         return name;
22     }
23
24     public String getDescription() {
25         return description;
26     }
27
28     public double getPrice() {
29         return price;
30     }
31
32     public boolean isVegetarian() {
33         return vegetarian;
34     }
35 }
```

# PancakeHouseMenu.java

```
1 package cse.design_pattern.ch09.iterator.first;
2
3 import java.util.ArrayList;
4
5 public class PancakeHouseMenu {
6
7     private final ArrayList<MenuItem> menuItems;
8
9     public PancakeHouseMenu() {
10         menuItems = new ArrayList<>();
11
12         addItem("K&B's Pancake Breakfast",
13             "Pancakes with scrambled eggs, and toast",
14             true,
15             2.99);
16
17         addItem("Regular Pancake Breakfast",
18             "Pancakes with fried eggs, sausage",
19             false,
20             2.99);
```

```
22         addItem("Blueberry Pancakes",
23                 "Pancakes made with fresh blueberries, "
24                 + "and blueberry syrup",
25                 true,
26                 3.49);
27
28         addItem("Waffles",
29                 "Waffles, with your choice of blueberries or strawberries",
30                 true,
31                 3.59);
32     }
33
34     public final void addItem(String name, String description, boolean vegetarian, double price) {
35         MenuItem menuItem = new MenuItem(name, description, vegetarian, price);
36         menuItems.add(menuItem);
37     }
38
39     public ArrayList<MenuItem> getMenuItems() {
40         // return menuItems; // return of Collection field
41         return new ArrayList<>(menuItems);
42     }
43     // 기타 메뉴 관련 메소드
44 }
```

# DinerMenu.java

```
1  package cse.design_pattern.ch09.iterator.first;
2
3  public class DinerMenu {
4
5      private static final int MAX_ITEMS = 6;
6      private int numberOfItems = 0;
7      private final MenuItem[] menuItems;
8
9      public DinerMenu() {
10         menuItems = new MenuItem[MAX_ITEMS];
11
12         addItem("Vegetarian BLT",
13             "(Fakin') Bacon with lettuce & tomato on whole wheat", true, 2.99);
14         addItem("BLT",
15             "Bacon with lettuce & tomato on whole wheat", false, 2.99);
16         addItem("Soup of the day",
17             "Soup of the day, with a side of potato salad", false, 3.29);
```

```
18     addItem("Hotdog",
19             "A hot dog, with saurkraut, relish, onions, topped with cheese",
20             false, 3.05);
21     addItem("Steamed Veggies and Brown Rice",
22             "Steamed vegetables over brown rice", true, 3.99);
23     addItem("Pasta",
24             "Spaghetti with Marinara Sauce, and a slice of sourdough bread",
25             true, 3.89);
26 }
27
28 public final void addItem(String name, String description, boolean vegetarian, double price) {
29     MenuItem menuItem = new MenuItem(name, description, vegetarian, price);
30     if (numberOfItems >= MAX_ITEMS) {
31         System.err.println("Sorry, menu is full! Can't add item to menu");
32     } else {
33         menuItems[numberOfItems] = menuItem;
34         numberOfItems += 1;
35     }
36 }
37
38 public MenuItem[] getMenuItems() {
39     //return menuItems; // return of Array Field
40     return menuItems.clone();
41 }
42 // 기타 메뉴 관련 메소드
43 }
```

# Waitress.java

```
1  package cse.design_pattern.ch09.iterator.first;
2
3  import java.util.List;
4
5  public class Waitress {
6
7      private final PancakeHouseMenu pancakeHouseMenu;
8      private final DinerMenu dinerMenu;
9
10     public Waitress(PancakeHouseMenu pancakeHouseMenu, DinerMenu dinerMenu) {
11         this.pancakeHouseMenu = pancakeHouseMenu;
12         this.dinerMenu = dinerMenu;
13     }
```

```
15 public void printMenu() {  
16     List<MenuItem> breakfastItems = pancakeHouseMenu.getMenuItems();  
17     System.out.println("메뉴\n----\n아침 메뉴");  
18     for (int i = 0; i < breakfastItems.size(); i++) {  
19         MenuItem m = breakfastItems.get(i);  
20         printMenuItem(m);  
21     }  
22     System.out.println("\n점심 메뉴");  
23     MenuItem[] lunchItems = dinerMenu.getMenuItems();  
24     for (int i = 0; i < lunchItems.length; i++) {  
25         MenuItem m = lunchItems[i];  
26         printMenuItem(m);  
27     }  
28 }  
29  
30 public void printMenuItem(MenuItem menuItem) {  
31     System.out.print(menuItem.getName() + ", ");  
32     System.out.print(menuItem.getPrice() + " -- ");  
33     System.out.println(menuItem.getDescription());  
34 }  
35 }
```

# MenuTestDrive.java

```
1  package cse.design_pattern.ch09.iterator.first;
2
3  public class MenuTestDrive {
4
5      public static void main(String args[]) {
6          PancakeHouseMenu pancakeHouseMenu = new PancakeHouseMenu();
7          DinerMenu dinerMenu = new DinerMenu();
8
9          Waitress waitress = new Waitress(pancakeHouseMenu, dinerMenu);
10
11         waitress.printMenu();
12     }
13 }
```

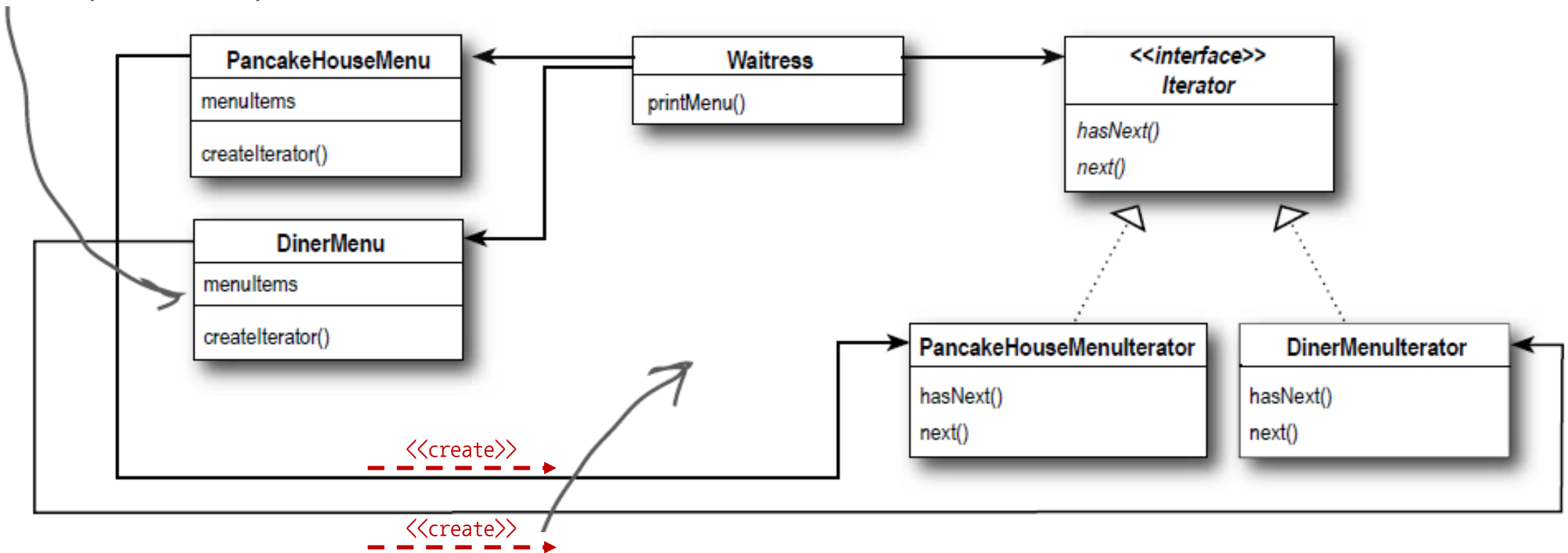
# 실행 결과

```
--- exec-maven-plugin:1.5.0:exec (default-cli) @ desing_pattern ---
메뉴
----
아침 메뉴
K&B's Pancake Breakfast, 2.99 -- Pancakes with scrambled eggs, and toast
Regular Pancake Breakfast, 2.99 -- Pancakes with fried eggs, sausage
Blueberry Pancakes, 3.49 -- Pancakes made with fresh blueberries, and blueberry syrup
Waffles, 3.59 -- Waffles, with your choice of blueberries or strawberries

점심 메뉴
Vegetarian BLT, 2.99 -- (Fakin') Bacon with lettuce & tomato on whole wheat
BLT, 2.99 -- Bacon with lettuce & tomato on whole wheat
Soup of the day, 3.29 -- Soup of the day, with a side of potato salad
Hotdog, 3.05 -- A hot dog, with saurkraut, relish, onions, topped with cheese
Steamed Veggies and Brown Rice, 3.99 -- Steamed vegetables over brown rice
Pasta, 3.89 -- Spaghetti with Marinara Sauce, and a slice of sourdough bread
```

## second 모델링

- (문제점) 접근 방식에 따라서 일하는 방식이 달라짐  
→ (해결 방안) 이터레이터를 사용하여 각 메뉴 접근 방식을 통일



# Iterator.java

```
1 package cse.design_pattern.ch09.iterator.second;
2
3 public interface Iterator<T> {
4
5     boolean hasNext();
6
7     T next();
8 }
```

← 지네릭(generic) 사용

# PancakeHouseMenuIterator.java

```
1 package cse.design_pattern.ch09.iterator.second;
2
3 import java.util.ArrayList;
4 import cse.design_pattern.ch09.iterator.first.MenuItem;
5
6 public class PancakeHouseMenuIterator implements Iterator<MenuItem> {
7
8     private final ArrayList<MenuItem> items;
9     private int position = 0;
10
11     public PancakeHouseMenuIterator(ArrayList<MenuItem> items) {
12         this.items = items;
13     }
```

ArrayList는 이터레이터 반환하는 메서드가 있어 굳이 이렇게 구현할 필요 없음

PanCakeHouseMenu 클래스의 인스턴스 변수 menuItems를 알고 있어야 하므로 PanCakeHouseMenu에서 이터레이터 생성 시 생성자의 인자로 넘겨 줌.

```
15  
16 ① -  
17  
18  
19  
20 }  
21  
22 ① -  
23  
24  
25  
26  
27  
28  
29  
30  
31  
32 }  
33 }
```

```
@Override  
public MenuItem next() {  
    MenuItem item = items.get(position);  
    position += 1;  
    return item;  
}  
  
@Override  
public boolean hasNext() {  
    /*  
    if (position >= items.size()) {  
        return false;  
    } else {  
        return true;  
    }  
    */  
    return position < items.size();  
}
```

# DinerMenuIterator.java

```
1 package cse.design_pattern.ch09.iterator.second;
2
3 import cse.design_pattern.ch09.iterator.first.MenuItem;
4
5 public class DinerMenuIterator implements Iterator<MenuItem> {
6
7     private final MenuItem[] items;
8     private int position = 0;
9
10    public DinerMenuIterator(MenuItem[] items) {
11        this.items = items;
12    }
```

DinerMenu 클래스의  
인스턴스 변수 menuItems를  
알고 있어야 하므로  
DinerMenu에서 이터레이터  
생성 시 생성자의 인자로 넘겨 줌.

```
14  @Override
15  public MenuItem next() {
16      MenuItem menuItem = items[position];
17      position += 1;
18      return menuItem;
19  }
20
21  @Override
22  public boolean hasNext() {
23      /*
24       * if (position >= items.length || items[position] == null) {
25       *     return false;
26       * } else {
27       *     return true;
28       * }
29       */
30      return !(position >= items.length || items[position] == null);
31  }
32 }
```



```
18         addItem("Regular Pancake Breakfast",
19                 "Pancakes with fried eggs, sausage",
20                 false,
21                 2.99);
22
23         addItem("Blueberry Pancakes",
24                 "Pancakes made with fresh blueberries, and blueberry syrup",
25                 true,
26                 3.49);
27
28         addItem("Waffles",
29                 "Waffles, with your choice of blueberries or strawberries",
30                 true,
31                 3.59);
32     }
33
34     public final void addItem(String name, String description,
35                               boolean vegetarian, double price) {
36         MenuItem menuItem = new MenuItem(name, description, vegetarian, price);
37         menuItems.add(menuItem);
38     }
```

```
40  [ ]  
41  |  
42  |  
43  |  
44  }
```

```
public Iterator<MenuItem> createIterator() {  
    return new PancakeHouseMenuIterator(menuItems);  
}
```

PanCakeHouseMenu



PanCakeHouseMenuIterator

# DinerMenu.java

```
1  package cse.design_pattern.ch09.iterator.second;
2
3  import cse.design_pattern.ch09.iterator.first.MenuItem;
4
5  public class DinerMenu {
6
7      private static final int MAX_ITEMS = 6;
8      private int numberOfItems = 0;
9      private final MenuItem[] menuItems;
10
11     public DinerMenu() {
12         menuItems = new MenuItem[MAX_ITEMS];
13
14         addItem("Vegetarian BLT",
15             "(Fakin') Bacon with lettuce & tomato on whole wheat", true, 2.99);
16         addItem("BLT",
17             "Bacon with lettuce & tomato on whole wheat", false, 2.99);
18     }
19 }
```

```
18         addItem("Soup of the day",
19                 "Soup of the day, with a side of potato salad", false, 3.29);
20         addItem("Hotdog",
21                 "A hot dog, with saurkraut, relish, onions, topped with cheese",
22                 false, 3.05);
23         addItem("Steamed Veggies and Brown Rice",
24                 "Steamed vegetables over brown rice", true, 3.99);
25         addItem("Pasta",
26                 "Spaghetti with Marinara Sauce, and a slice of sourdough bread",
27                 true, 3.89);
28     }
29
30     public final void addItem(String name, String description,
31                               boolean vegetarian, double price) {
32         MenuItem menuItem = new MenuItem(name, description, vegetarian, price);
33         if (numberOfItems >= MAX_ITEMS) {
34             System.err.println("Sorry, menu is full! Can't add item to menu");
35         } else {
36             menuItems[numberOfItems] = menuItem;
37             numberOfItems += 1;
38         }
39     }
40
41     public Iterator<MenuItem> createIterator() {
42         return new DinerMenuIterator(menuItems);
43     }
44
45 }
```

DinerMenu

-----&gt;

DinerMenuIterator

# Waitress.java

- PancakeHouseMenu와 DinerMenu 구상 클래스와 연관 관계
- 두 구상 클래스의 createIterator() 메소드에 의하여 이터레이터 객체를 반환 받아 일하는 방식은 동일하게 됨.

```
1 package cse.design_pattern.ch09.iterator.second;
2
3 import cse.design_pattern.ch09.iterator.first.MenuItem;
4
5 public class Waitress {
6
7     private final PancakeHouseMenu pancakeHouseMenu;
8     private final DinerMenu dinerMenu;
9
10    public Waitress(PancakeHouseMenu pancakeHouseMenu, DinerMenu dinerMenu) {
11        this.pancakeHouseMenu = pancakeHouseMenu;
12        this.dinerMenu = dinerMenu;
13    }
```

```
15 public void printMenu() {  
16     Iterator<MenuItem> pancakeIterator = pancakeHouseMenu.createIterator();  
17     Iterator<MenuItem> dinerIterator = dinerMenu.createIterator();  
18     System.out.println("메뉴\n---\n아침 메뉴");  
19     printMenu(pancakeIterator);  
20     System.out.println("\n점심 메뉴");  
21     printMenu(dinerIterator);  
22 }  
23  
24 public void printMenu(Iterator<MenuItem> iterator) {  
25     while (iterator.hasNext()) {  
26         MenuItem menuItem = iterator.next();  
27         System.out.print(menuItem.getName() + ", ");  
28         System.out.print(menuItem.getPrice() + " -- ");  
29         System.out.println(menuItem.getDescription());  
30     }  
31 }  
32 }
```

printMenu()는 오버로딩된 메서드임. 메서드 매개변수가 달라서 구분 가능함.

# MenuTestDrive.java

```
1 package cse.design_pattern.ch09.iterator.second;
2
3 public class MenuTestDrive {
4
5     public static void main(String args[]) {
6         PancakeHouseMenu pancakeHouseMenu = new PancakeHouseMenu();
7         DinerMenu dinerMenu = new DinerMenu();
8
9         Waitress waitress = new Waitress(pancakeHouseMenu, dinerMenu);
10
11         waitress.printMenu();
12     }
13 }
```

# 실행 결과

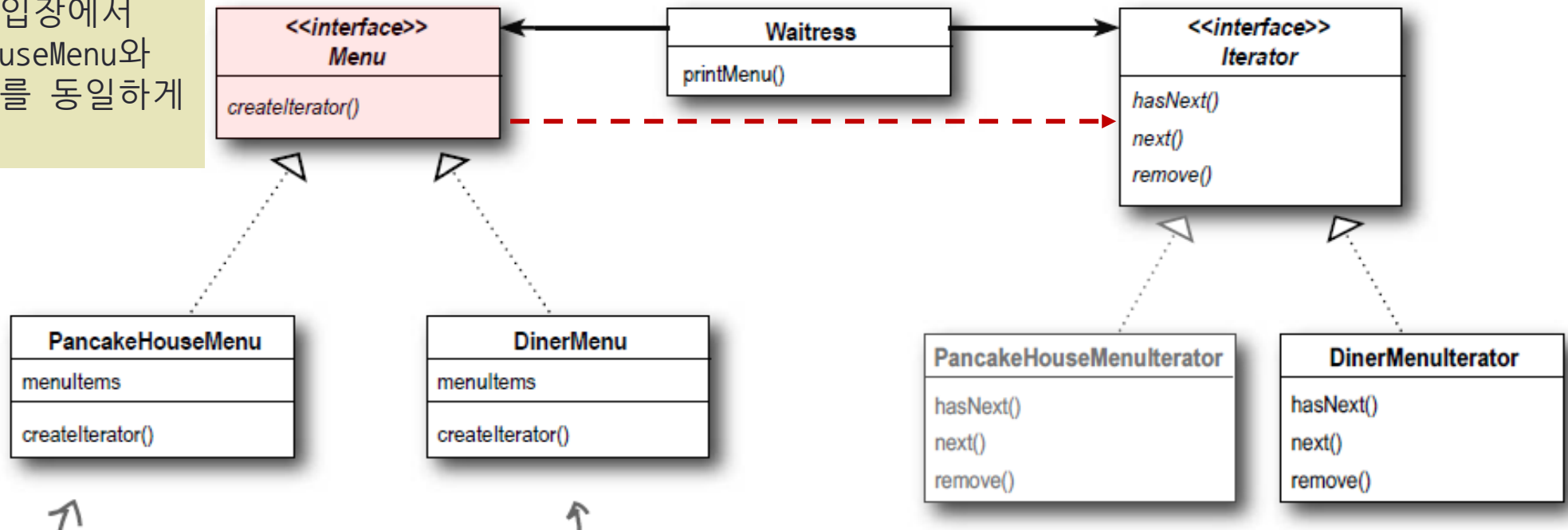
```
--- exec-maven-plugin:1.5.0:exec (default-cli) @ desing_pattern ---
메뉴
----
아침 메뉴
K&B's Pancake Breakfast, 2.99 -- Pancakes with scrambled eggs, and toast
Regular Pancake Breakfast, 2.99 -- Pancakes with fried eggs, sausage
Blueberry Pancakes, 3.49 -- Pancakes made with fresh blueberries, and blueberry syrup
Waffles, 3.59 -- Waffles, with your choice of blueberries or strawberries

점심 메뉴
Vegetarian BLT, 2.99 -- (Fakin') Bacon with lettuce & tomato on whole wheat
BLT, 2.99 -- Bacon with lettuce & tomato on whole wheat
Soup of the day, 3.29 -- Soup of the day, with a side of potato salad
Hotdog, 3.05 -- A hot dog, with saurkraut, relish, onions, topped with cheese
Steamed Veggies and Brown Rice, 3.99 -- Steamed vegetables over brown rice
Pasta, 3.89 -- Spaghetti with Marinara Sauce, and a slice of sourdough bread
```

## third 모델링

- 문제점: Waitress 클래스는 PancakeHouseMenu와 DinerMenu 클래스의 구현을 직접 사용
- 해결 방안:
  - PancakeHouseMenu와 DinerMenu 클래스의 createIterator() 메소드는 공통으로 사용
  - Menu 인터페이스를 만들어 대표 타입으로 사용
  - java.util.Iterator 적용

Waitress 입장에서  
PancakeHouseMenu와  
DinerMenu를 동일하게  
처리 가능



# Menu.java

- p.372

```
1  package cse.design_pattern.ch09.iterator.third;
2
3  import cse.design_pattern.ch09.iterator.first.Menuitem;
4  import java.util.Iterator;
5
6
7  public interface Menu {
8
9      public Iterator<Menuitem> createIterator();
10 }
```

# PancakeHouseMenu.java

```
1  package cse.design_pattern.ch09.iterator.third;
2
3  import java.util.ArrayList;
4  import java.util.Iterator;
5  import cse.design_pattern.ch09.iterator.first.Menuitem;
6
7  public class PancakeHouseMenu implements Menu {
8
9      private final ArrayList<Menuitem> menuitems;
10
11     public PancakeHouseMenu() {
12         menuitems = new ArrayList<>();
13
14         addItem("K&B's Pancake Breakfast",
15                 "Pancakes with scrambled eggs, and toast",
16                 true,
17                 2.99);
18
19         addItem("Regular Pancake Breakfast",
20                 "Pancakes with fried eggs, sausage",
21                 false,
22                 2.99);
```

```
23         addItem("Blueberry Pancakes",
24                 "Pancakes made with fresh blueberries, and blueberry syrup",
25                 true,
26                 3.49);
27
28         addItem("Waffles",
29                 "Waffles, with your choice of blueberries or strawberries",
30                 true,
31                 3.59);
32     }
33
34     public final void addItem(String name, String description,
35                               boolean vegetarian, double price) {
36         MenuItem menuItem = new MenuItem(name, description, vegetarian, price);
37         menuItems.add(menuItem);
38     }
39
40     @Override
41     public Iterator<MenuItem> createIterator() {
42         return menuItems.iterator();
43     }
44
45 }
```

ArrayList에 있는 iterator()  
메서드 사용함.

# DinerMenu.java

```
1 package cse.design_pattern.ch09.iterator.third;
2
3 import cse.design_pattern.ch09.iterator.first.Menuitem;
4 import java.util.Iterator;
5
6
7 public class DinerMenu implements Menu {
8
9     private static final int MAX_ITEMS = 6;
10    private int numberOfItems = 0;
11    private final Menuitem[] menuitems;
12
13    public DinerMenu() {
14        menuitems = new Menuitem[MAX_ITEMS];
15
16        addItem("Vegetarian BLT",
17            "(Fakin') Bacon with lettuce & tomato on whole wheat", true, 2.99);
18        addItem("BLT",
19            "Bacon with lettuce & tomato on whole wheat", false, 2.99);
20        addItem("Soup of the day",
21            "Soup of the day, with a side of potato salad", false, 3.29);
```

```
22         addItem("Hotdog",
23                 "A hot dog, with saurkraut, relish, onions, topped with cheese",
24                 false, 3.05);
25         addItem("Steamed Veggies and Brown Rice",
26                 "Steamed vegetables over brown rice", true, 3.99);
27         addItem("Pasta",
28                 "Spaghetti with Marinara Sauce, and a slice of sourdough bread",
29                 true, 3.89);
30     }
31
32     public final void addItem(String name, String description,
33                               boolean vegetarian, double price) {
34         MenuItem menuItem = new MenuItem(name, description, vegetarian, price);
35         if (numberOfItems >= MAX_ITEMS) {
36             System.err.println("Sorry, menu is full! Can't add item to menu");
37         } else {
38             menuItems[numberOfItems] = menuItem;
39             numberOfItems += 1;
40         }
41     }
```

```
43  
44 ①  
45  
46  
47  
48
```

-

└─

```
@Override  
public Iterator<MenuItem> createIterator() {  
    return new DinerMenuIterator(menuItems);  
}
```

```
}
```

# DinerMenuIterator.java

```
1  package cse.design_pattern.ch09.iterator.third;
2
3  import java.util.Iterator;
4  import cse.design_pattern.ch09.iterator.first.Menuitem;
5
6  public class DinerMenuIterator implements Iterator<Menuitem> {
7
8      private final Menuitem[] items;
9      private int position = 0;
10
11     public DinerMenuIterator(Menuitem[] items) {
12         this.items = items;
13     }
```



```
15  @Override
16  public MenuItem next() {
17      MenuItem menuItem = items[position];
18      position += 1;
19      return menuItem;
20  }
21
22  @Override
23  public boolean hasNext() {
24      return !(position >= items.length || items[position] == null);
25  }
26
27  // remove()는 default method이므로 재정의하지 않아도 됨.
28  }
```

# Waitress.java

```
1  package cse.design_pattern.ch09.iterator.third;
2
3  import java.util.Iterator;
4  import cse.design_pattern.ch09.iterator.first.MenuItem;
5
6  public class Waitress {
7
8      private final Menu pancakeHouseMenu;
9      private final Menu dinerMenu;
10
11     public Waitress(Menu pancakeHouseMenu, Menu dinerMenu) {
12         this.pancakeHouseMenu = pancakeHouseMenu;
13         this.dinerMenu = dinerMenu;
14     }
```

```
16 public void printMenu() {  
17     Iterator<MenuItem> pancakeIterator = pancakeHouseMenu.createIterator();  
18     Iterator<MenuItem> dinerIterator = dinerMenu.createIterator();  
19     System.out.println("메뉴\n----\n아침 메뉴");  
20     printMenu(pancakeIterator);  
21     System.out.println("\n점심 메뉴");  
22     printMenu(dinerIterator);  
23 }  
24  
25 public void printMenu(Iterator<MenuItem> iterator) {  
26     while (iterator.hasNext()) {  
27         MenuItem menuItem = iterator.next();  
28         System.out.print(menuItem.getName() + ", ");  
29         System.out.print(menuItem.getPrice() + " -- ");  
30         System.out.println(menuItem.getDescription());  
31     }  
32 }  
33 }
```

# MenuTestDrive.java

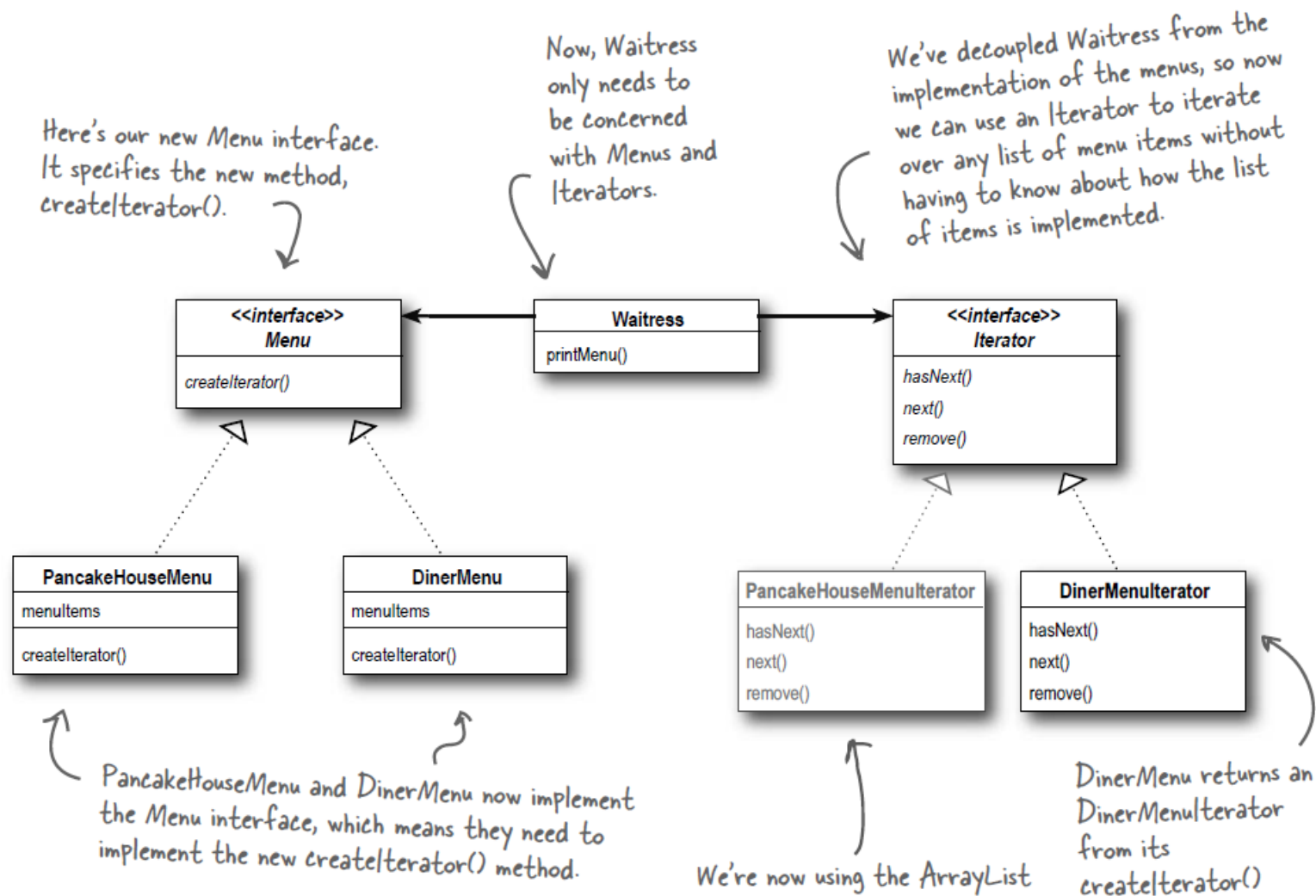
```
1 package cse.design_pattern.ch09.iterator.third;
2
3 public class MenuTestDrive {
4
5     public static void main(String args[]) {
6         PancakeHouseMenu pancakeHouseMenu = new PancakeHouseMenu();
7         DinerMenu dinerMenu = new DinerMenu();
8
9         Waitress waitress = new Waitress(pancakeHouseMenu, dinerMenu);
10
11         waitress.printMenu();
12     }
13 }
```

# 실행 결과

```
--- exec-maven-plugin:1.5.0:exec (default-cli) @ desing_pattern ---
메뉴
----
아침 메뉴
K&B's Pancake Breakfast, 2.99 -- Pancakes with scrambled eggs, and toast
Regular Pancake Breakfast, 2.99 -- Pancakes with fried eggs, sausage
Blueberry Pancakes, 3.49 -- Pancakes made with fresh blueberries, and blueberry syrup
Waffles, 3.59 -- Waffles, with your choice of blueberries or strawberries

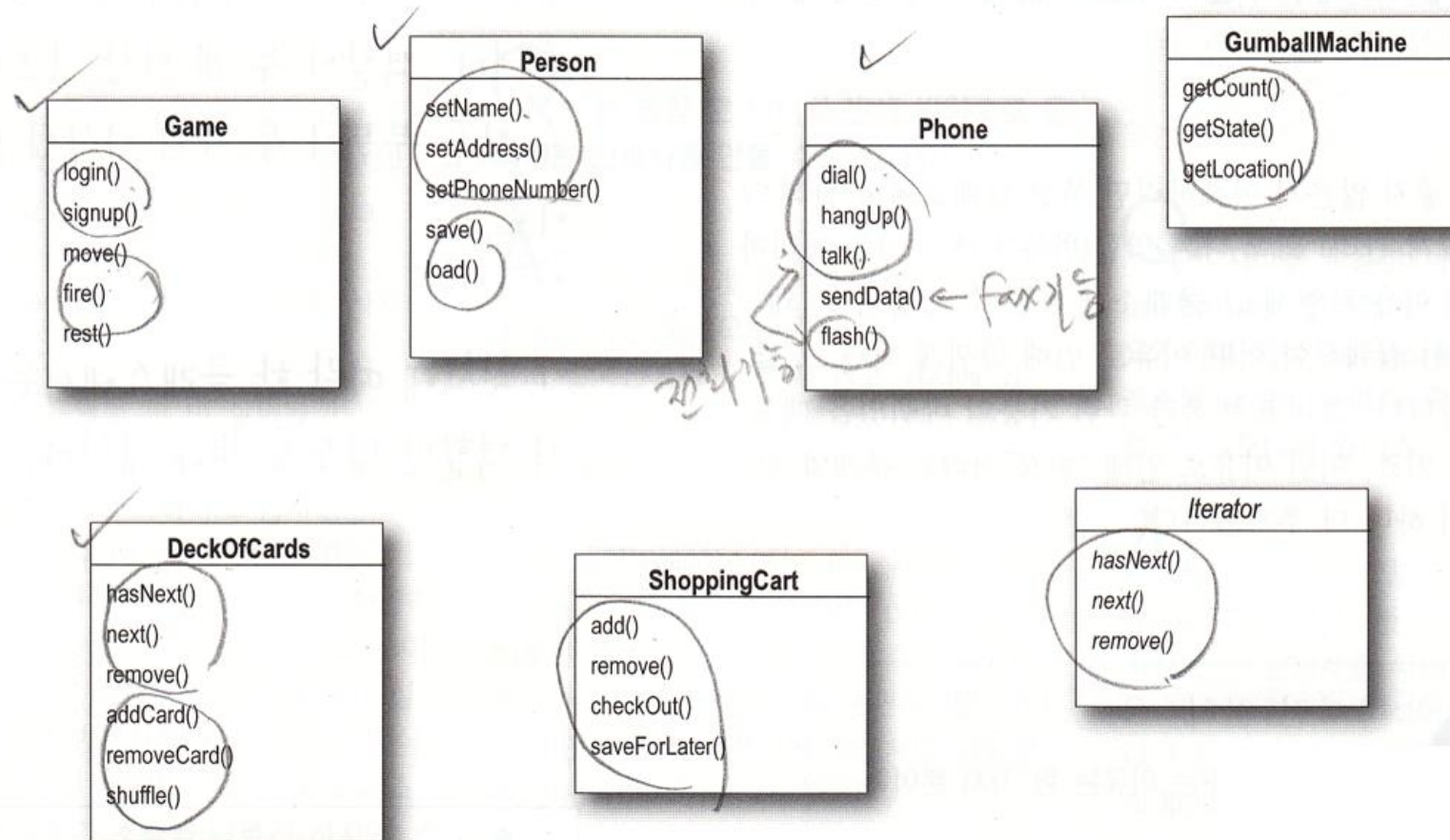
점심 메뉴
Vegetarian BLT, 2.99 -- (Fakin') Bacon with lettuce & tomato on whole wheat
BLT, 2.99 -- Bacon with lettuce & tomato on whole wheat
Soup of the day, 3.29 -- Soup of the day, with a side of potato salad
Hotdog, 3.05 -- A hot dog, with saurkraut, relish, onions, topped with cheese
Steamed Veggies and Brown Rice, 3.99 -- Steamed vegetables over brown rice
Pasta, 3.89 -- Spaghetti with Marinara Sauce, and a slice of sourdough bread
```

# 이터레이터 패턴 적용 완성

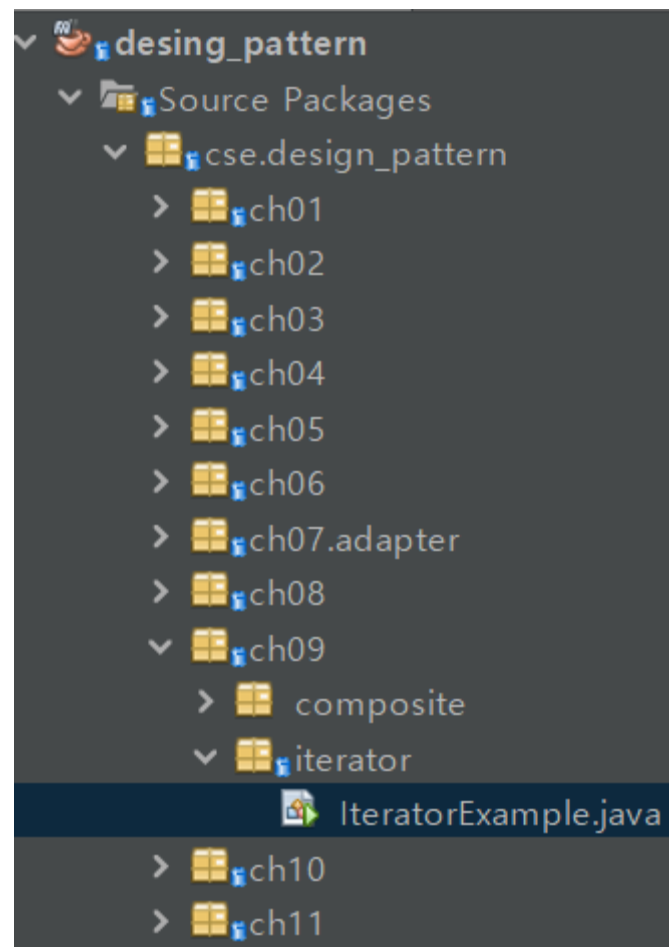


# 클래스의 역할 찾기

다음 클래스들을 살펴보고 여러 역할을 맡고 있는 클래스를 찾아 봅시다. p.378



# IteratorExample 프로젝트



# IteratorExample.java

```
6      package cse.design_pattern.ch09.iterator.example;
7
8      import java.util.ArrayList;
9      import java.util.Comparator;
10     import java.util.Iterator;
11     import java.util.List;
12
13     /**
14     *
15     */
16     public class IteratorExample {
17         private static List<String> names;
18
19         private static void initialize() {
20             names = new ArrayList<>();
21             names.add("Gildong");
22             names.add("Woochi");
23             names.add("Chulsoo");
24         }
25     }
```

```
27 public static void run01() {
28     System.out.println("=====");
29     for (int i=0; i<names.size(); i++) {
30         System.out.printf("Hello, %s%n", names.get(i));
31     }
32     System.out.println("=====");
33     for (String name: names) {
34         System.out.printf("Hello, %s%n", name);
35     }
36 }
37
38 public static void run02() {
39     System.out.println("=====");
40     Iterator<String> it = names.iterator();
41     while (it.hasNext()) {
42         String name = it.next();
43         System.out.printf("Hello, %s%n", name);
44     }
45 }
```

```
47 public static void run03() {  
48     System.out.println("=====");  
49     names.forEach((e) -> {  
50         System.out.printf("Hello, %s%n", e);  
51     });  
52 }  
53  
54 public static void doSort() {  
55     System.out.println("==== doSort() =====");  
56     names.sort(new MyComparator());  
57     names.forEach((e) -> {  
58         System.out.printf("Hello, %s%n", e);  
59     });  
60 }
```

```
65 public static void main(String[] args) {  
66     initialize();  
67     run01();  
68     run02();  
69     run03();  
70     doSort();  
71 }  
72  
73  
74  
75 class MyComparator implements Comparator<String> {  
76  
77     @Override  
78     public int compare(String o1, String o2) {  
79         return o1.compareTo(o2);  
80     }  
81  
82 }
```

# 실행 결과

```
=====
Hello, Gildong
Hello, Woochi
Hello, Chulsoo
=====
Hello, Gildong
Hello, Woochi
Hello, Chulsoo
=====
Hello, Gildong
Hello, Woochi
Hello, Chulsoo
=====
Hello, Gildong
Hello, Woochi
Hello, Chulsoo
===== doSort() =====
Hello, Chulsoo
Hello, Gildong
Hello, Woochi
```

# C++ 버전 1/2

```
cpp_iterator_example.cpp X
#include <iostream>
#include <string>
#include <list>

int main()
{
    std::list<std::string> names;

    std::string n1("Gildong");
    std::string n2("Woochi");
    std::string n3("Chulsoo");

    names.push_back(n1);
    names.push_back(n2);
    names.push_back(n3);

    for (std::list<std::string>::iterator it=names.begin(); it!=names.end(); it++) {
        std::cout << "Hello, " << (*it).c_str() << std::endl;
    }
}
```

# C++ 버전 2/2

```
cpp_iterator_example2.cpp X
#include <iostream>
#include <string>
#include <list>

using namespace std;

int main()
{
    list<string> names;

    string n1("Gildong");
    string n2("Woochi");
    string n3("Chulsoo");

    names.push_back(n1);
    names.push_back(n2);
    names.push_back(n3);

    for (list<string>::iterator it=names.begin(); it!=names.end(); it++) {
        cout << "Hello, " << (*it).c_str() << endl;
    }
}
```

# cafe1 모델링

- 새 메뉴인 카페 메뉴 CafeMenu 추가
  - Menu 인터페이스를 구현하여 기존의 PancakeHouseMenu와 DinerMenu 클래스와 동일하게 사용할 수 있도록 하려고 함.
  - **CafeMenu 클래스는 HashMap<String, MenuItem>을 사용하여 구현**
- 기존 시스템에 새로운 기능을 추가하거나 삭제 시 쉽게 할 수 있어야 좋은 구조!

# CafeMenu.java

```
1  package cse.design_pattern.ch09.iterator.cafe1;
2
3  import cse.design_pattern.ch09.iterator.third.Menu;
4  import cse.design_pattern.ch09.iterator.first.MenuItem;
5  import java.util.*;
6
7  public class CafeMenu implements Menu {
8
9      private final HashMap<String, MenuItem> menuItems = new HashMap<>();
10
11     public CafeMenu() {
12         addItem("Veggie Burger and Air Fries",
13             "Veggie burger on a whole wheat bun, lettuce, tomato, and fries",
14             true, 3.99);
15         addItem("Soup of the day",
16             "A cup of the soup of the day, with a side salad",
17             false, 3.69);
18         addItem("Burrito",
19             "A large burrito, with whole pinto beans, salsa, guacamole",
20             true, 4.29);
21     }
```

```
23 public final void addItem(String name, String description,
24     boolean vegetarian, double price) {
25     MenuItem menuItem = new MenuItem(name, description, vegetarian, price);
26     menuItems.put(menuItem.getName(), menuItem);
27 }
28
29 public Map<String, MenuItem> getItems() {
30     return Collections.unmodifiableMap(menuItems);
31 }
32
33 @Override
34 public Iterator<MenuItem> createIterator() {
35     return menuItems.values().iterator();
36 }
37 }
```

Collections.unmodifiableList(...)  
Collections.unmodifiableSet(...)  
...

→ 컬렉션 수정 시  
**UnsupportedOperationException**  
발생

# Waitress.java

```
1  package cse.design_pattern.ch09.iterator.cafe1;
2
3  import cse.design_pattern.ch09.iterator.first.MenuItem;
4  import cse.design_pattern.ch09.iterator.third.*;
5  import java.util.Iterator;
6
7  public class Waitress {
8
9      private final Menu pancakeHouseMenu;
10     private final Menu dinerMenu;
11     private final Menu cafeMenu;
12
13     public Waitress(Menu pancakeHouseMenu, Menu dinerMenu, Menu cafeMenu) {
14         this.pancakeHouseMenu = pancakeHouseMenu;
15         this.dinerMenu = dinerMenu;
16         this.cafeMenu = cafeMenu; // 추가
17     }
```

```
19  ┌─ public void printMenu() {
20      Iterator<MenuItem> pancakeIterator = PancakeHouseMenu.createIterator();
21      Iterator<MenuItem> dinerIterator = DinerMenu.createIterator();
22      Iterator<MenuItem> cafeIterator = CafeMenu.createIterator(); // 추가
23
24      System.out.println("메뉴\n---\n아침 메뉴");
25      printMenu(pancakeIterator);
26      System.out.println("\n점심 메뉴");
27      printMenu(dinerIterator);
28      // 추가
29      System.out.println("\n저녁 메뉴");
30      printMenu(cafeIterator);
31  }
32
33  ┌─ public void printMenu(Iterator<MenuItem> iterator) {
34      while (iterator.hasNext()) {
35          MenuItem menuItem = iterator.next();
36          System.out.print(menuItem.getName() + ", ");
37          System.out.print(menuItem.getPrice() + " -- ");
38          System.out.println(menuItem.getDescription());
39      }
40  }
41  }
```

# MenuTestDrive.java

```
1  package cse.design_pattern.ch09.iterator.cafe1;
2
3  import cse.design_pattern.ch09.iterator.third.*;
4
5  public class MenuTestDrive {
6
7      public static void main(String args[]) {
8          PancakeHouseMenu pancakeHouseMenu = new PancakeHouseMenu();
9          DinerMenu dinerMenu = new DinerMenu();
10         CafeMenu cafeMenu = new CafeMenu();
11
12         Waitress waitress = new Waitress(pancakeHouseMenu, dinerMenu, cafeMenu);
13
14         waitress.printMenu();
15     }
16 }
```

# 실행 결과

```
--- exec-maven-plugin:1.5.0:exec (default-cli) @ desing_pattern ---
메뉴
----
아침 메뉴
K&B's Pancake Breakfast, 2.99 -- Pancakes with scrambled eggs, and toast
Regular Pancake Breakfast, 2.99 -- Pancakes with fried eggs, sausage
Blueberry Pancakes, 3.49 -- Pancakes made with fresh blueberries, and blueberry syrup
Waffles, 3.59 -- Waffles, with your choice of blueberries or strawberries

점심 메뉴
Vegetarian BLT, 2.99 -- (Fakin') Bacon with lettuce & tomato on whole wheat
BLT, 2.99 -- Bacon with lettuce & tomato on whole wheat
Soup of the day, 3.29 -- Soup of the day, with a side of potato salad
Hotdog, 3.05 -- A hot dog, with saurkraut, relish, onions, topped with cheese
Steamed Veggies and Brown Rice, 3.99 -- Steamed vegetables over brown rice
Pasta, 3.89 -- Spaghetti with Marinara Sauce, and a slice of sourdough bread

저녁 메뉴
Soup of the day, 3.69 -- A cup of the soup of the day, with a side salad
Veggie Burger and Air Fries, 3.99 -- Veggie burger on a whole wheat bun, lettuce, tomato, and fries
Burrito, 4.29 -- A large burrito, with whole pinto beans, salsa, guacamole
```

# cafe2 모델링

- 문제점
  - 새 메뉴 추가 시 Waitress 클래스의 printMenu()에 코드 추가 필요 → OCP 위배
- 해결 방안
  - 메뉴를 리스트로 관리

# Waitress.java

```
1 package cse.design_pattern.ch09.iterator.cafe2;
2
3 import cse.design_pattern.ch09.iterator.cafe1.CafeMenu;
4 import cse.design_pattern.ch09.iterator.first.MenuItem;
5 import cse.design_pattern.ch09.iterator.third.*;
6 import java.util.Iterator;
7 import java.util.List;
8
9 public class Waitress {
10
11     private final List<Menu> menus;
12
13     public Waitress(List<Menu> menus) {
14         this.menus = menus;
15     }
16 }
```

```
17 public void printMenu() {
18     Iterator<Menu> menulterator = menus.iterator();
19     while (menulterator.hasNext()) {
20         Menu menu = menulterator.next();
21         printMenuName(menu); // 추가
22         printMenu(menu.createIterator());
23     }
24 }
```

```
26  - public void printMenu(Iterator<MenuItem> iterator) {
27      while (iterator.hasNext()) {
28          MenuItem menuItem = iterator.next();
29          System.out.print(menuItem.getName() + ", ");
30          System.out.print(menuItem.getPrice() + " -- ");
31          System.out.println(menuItem.getDescription());
32      }
33      //System.out.println();
34  }
35
36  - private void printMenuName(Menu menu) { // 추가
37      if (menu instanceof PancakeHouseMenu) {
38          System.out.println("메뉴\n----\n아침 메뉴");
39      } else if (menu instanceof DinerMenu) {
40          System.out.println("\n점심 메뉴");
41      } else if (menu instanceof CafeMenu) {
42          System.out.println("\n저녁 메뉴");
43      } else {
44          System.out.println("\n모르는 메뉴");
45      }
46  }
47  }
```

# MenuTestDrive.java

```
1  package cse.design_pattern.ch09.iterator.cafe2;
2
3  import cse.design_pattern.ch09.iterator.cafe1.*;
4  import cse.design_pattern.ch09.iterator.third.*;
5  import java.util.ArrayList;
6  import java.util.List;
7
8
9  public class MenuTestDrive {
10
11     public static void main(String args[]) {
12         List<Menu> menus = new ArrayList<>();
13         menus.add(new PancakeHouseMenu());
14         menus.add(new DinerMenu());
15         menus.add(new CafeMenu());
16
17         Waitress waitress = new Waitress(menus);
18         waitress.printMenu();
19     }
20 }
```

# 실행 결과

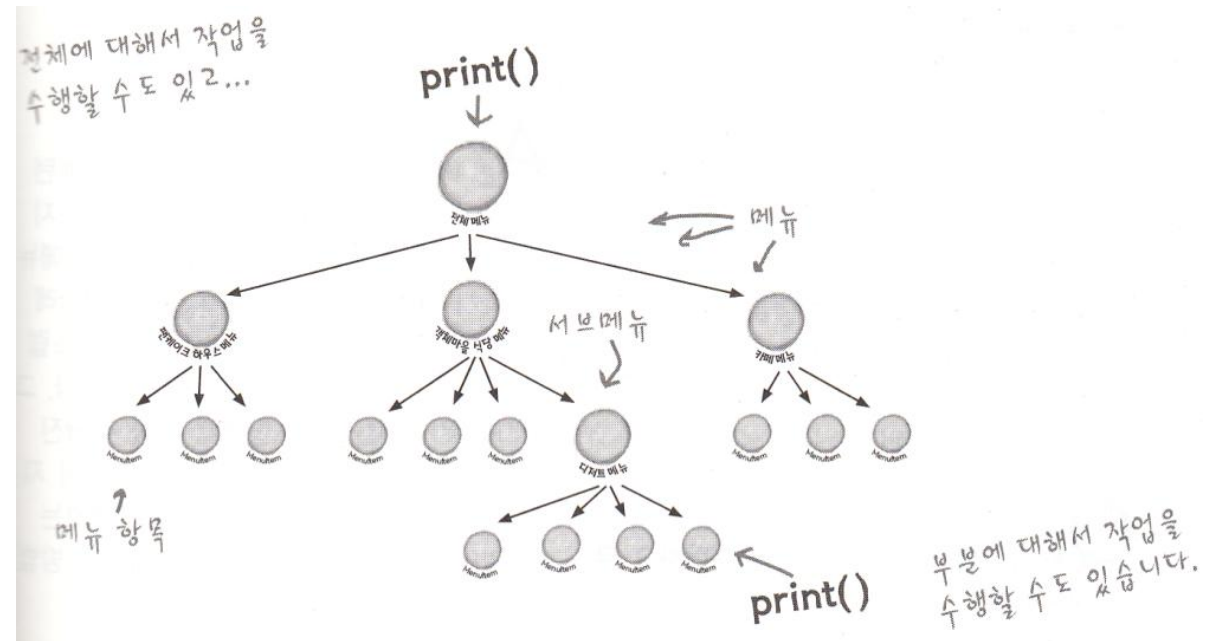
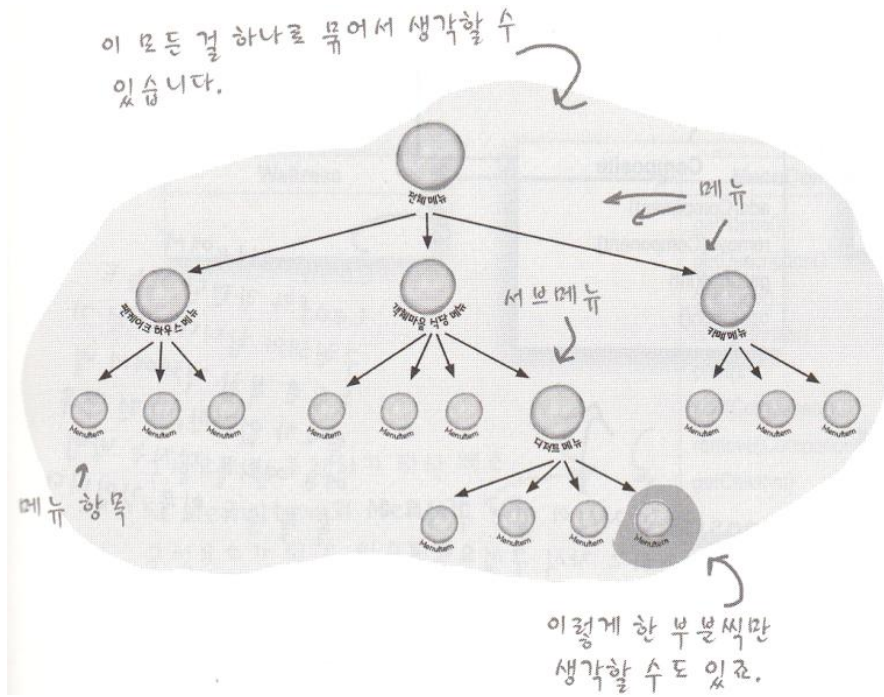
```
--- exec-maven-plugin:1.5.0:exec (default-cli) @ desing_pattern ---
메뉴
----
아침 메뉴
K&B's Pancake Breakfast, 2.99 -- Pancakes with scrambled eggs, and toast
Regular Pancake Breakfast, 2.99 -- Pancakes with fried eggs, sausage
Blueberry Pancakes, 3.49 -- Pancakes made with fresh blueberries, and blueberry syrup
Waffles, 3.59 -- Waffles, with your choice of blueberries or strawberries

점심 메뉴
Vegetarian BLT, 2.99 -- (Fakin') Bacon with lettuce & tomato on whole wheat
BLT, 2.99 -- Bacon with lettuce & tomato on whole wheat
Soup of the day, 3.29 -- Soup of the day, with a side of potato salad
Hotdog, 3.05 -- A hot dog, with saurkraut, relish, onions, topped with cheese
Steamed Veggies and Brown Rice, 3.99 -- Steamed vegetables over brown rice
Pasta, 3.89 -- Spaghetti with Marinara Sauce, and a slice of sourdough bread

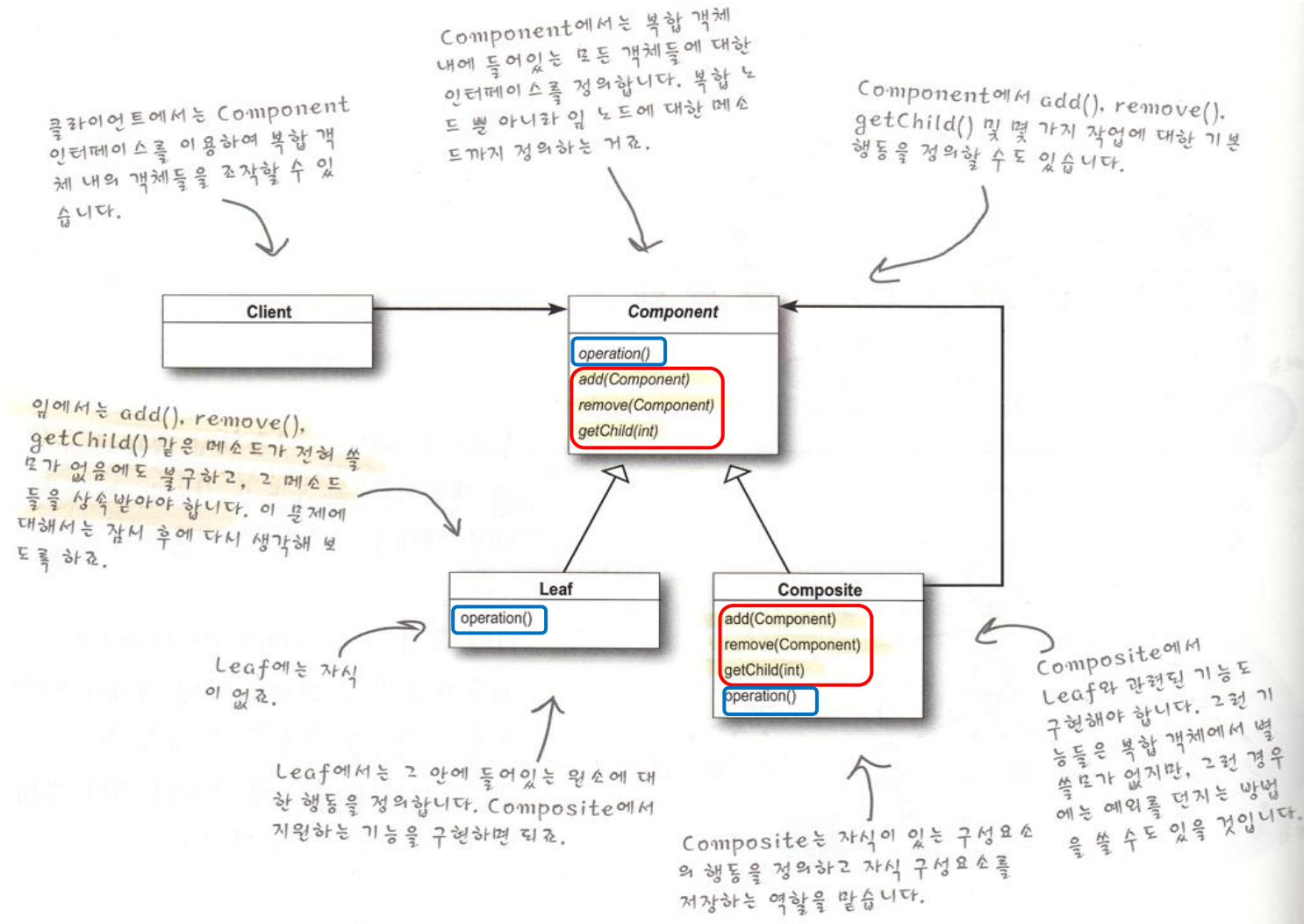
저녁 메뉴
Soup of the day, 3.69 -- A cup of the soup of the day, with a side salad
Veggie Burger and Air Fries, 3.99 -- Veggie burger on a whole wheat bun, lettuce, tomato, and fries
Burrito, 4.29 -- A large burrito, with whole pinto beans, salsa, guacamole
```

# Composite Pattern

- 객체들을 트리 구조로 구성하여 부분과 전체를 나타내는 계층 구조로 만들 수 있다.
  - 복합 구조(composite structure)
  - 복합 객체와 개별 객체에 대하여 똑같은 작업 적용 가능

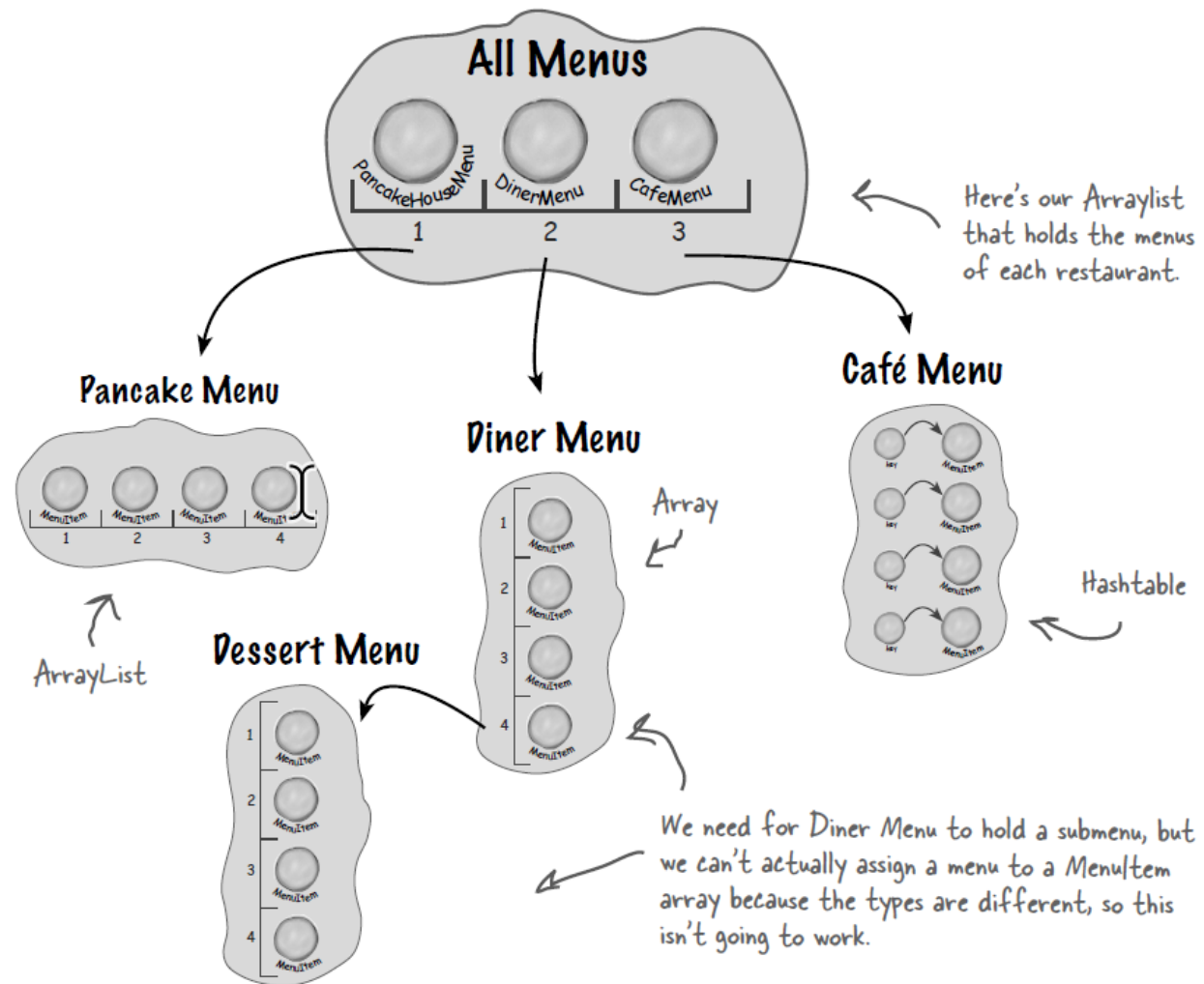


# Composite 패턴 클래스 다이어그램

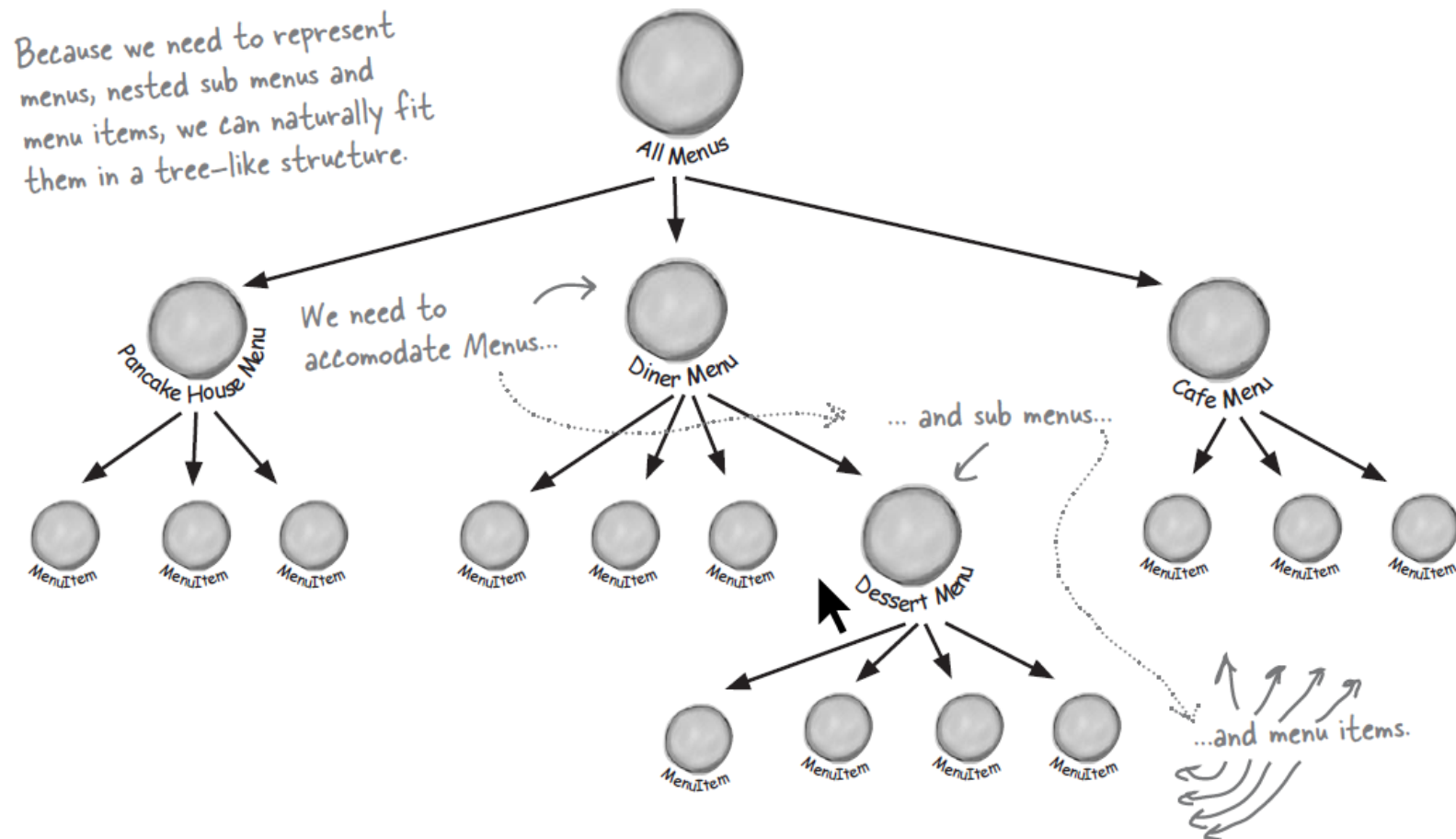


# composite.menus1 모델링

- 요구사항 변경
  - Diner Menu 안에 Dessert Menu를 추가
- 해결 방안
  - composite pattern 적용



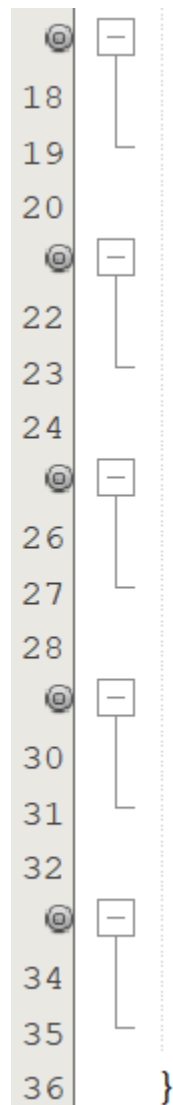
# 객체 관점 메뉴 구성



# MenuComponent.java

(주의) 인터페이스로 정의하면 메서드를 선택적으로 사용할 수 없음!

```
1 package cse.design_pattern.ch09.composite.menus1;
2
3 public abstract class MenuComponent {
4
5     public void add(MenuComponent menuComponent) {
6         throw new UnsupportedOperationException();
7     }
8
9     public void remove(MenuComponent menuComponent) {
10        throw new UnsupportedOperationException();
11    }
12
13    public MenuComponent getChild(int i) {
14        throw new UnsupportedOperationException();
15    }
```



```
18 public String getName() {  
19     throw new UnsupportedOperationException();  
20 }  
22 public String getDescription() {  
23     throw new UnsupportedOperationException();  
24 }  
26 public double getPrice() {  
27     throw new UnsupportedOperationException();  
28 }  
30 public boolean isVegetarian() {  
31     throw new UnsupportedOperationException();  
32 }  
34 public void print() {  
35     throw new UnsupportedOperationException();  
36 }
```

# MenuItem.java

```
1 package cse.design_pattern.ch09.composite.menus1;
2
3 public class MenuItem extends MenuComponent {
4
5     private final String name;
6     private final String description;
7     private final boolean vegetarian;
8     private final double price;
9
10    public MenuItem(String name,
11                    String description,
12                    boolean vegetarian,
13                    double price) {
14        this.name = name;
15        this.description = description;
16        this.vegetarian = vegetarian;
17        this.price = price;
18    }
```

```
20  @Override
21  public String getName() {
22      return name;
23  }
24
25  @Override
26  public String getDescription() {
27      return description;
28  }
29
30  @Override
31  public double getPrice() {
32      return price;
33  }
34
35  @Override
36  public boolean isVegetarian() {
37      return vegetarian;
38  }
```

```
40  @Override
41  public void print() {
42      System.out.print(" " + getName());
43      if (isVegetarian()) {
44          System.out.print("(v)");
45      }
46      System.out.println(", " + getPrice());
47      System.out.println("  -- " + getDescription());
48  }
49  }
```

# Menu.java

```
1 package cse.design_pattern.ch09.composite.menus1;
2
3 import java.util.Iterator;
4 import java.util.ArrayList;
5
6 public class Menu extends MenuComponent {
7
8     private final ArrayList<MenuComponent> menuComponents;
9     private final String name;
10    private final String description;
11
12    public Menu(String name, String description) {
13        this.menuComponents = new ArrayList<>();
14        this.name = name;
15        this.description = description;
16    }
```

```
18      @Override  
19      public void add(MenuComponent menuComponent) {  
20          menuComponents.add(menuComponent);  
21      }  
22  
23      @Override  
24      public void remove(MenuComponent menuComponent) {  
25          menuComponents.remove(menuComponent);  
26      }  
27  
28      @Override  
29      public MenuComponent getChild(int i) {  
30          return menuComponents.get(i);  
31      }  
32  
33      @Override  
34      public String getName() {  
35          return name;  
36      }
```

```
38      @Override
39      public String getDescription() {
40          return description;
41      }
42
43      @Override
44      public void print() {
45          System.out.print("Wn" + getName());
46          System.out.println(", " + getDescription());
47          System.out.println("-----");
48
49          Iterator<MenuComponent> iterator = menuComponents.iterator();
50          while (iterator.hasNext()) {
51              MenuComponent menuComponent = iterator.next();
52              menuComponent.print();
53          }
54      }
55  }
```

# Waitress.java

```
1 package cse.design_pattern.ch09.composite.menus1;
2
3 public class Waitress {
4
5     private final MenuComponent allMenus;
6
7     public Waitress(MenuComponent allMenus) {
8         this.allMenus = allMenus;
9     }
10
11     public void printMenu() {
12         allMenus.print();
13     }
14 }
```

# MenuTestDrive.java

```
1 package cse.design_pattern.ch09.composite.menus1;
2
3
4
5 public class MenuTestDrive {
6
7     public static void main(String args[]) {
8         MenuComponent pancakeHouseMenu = new Menu("PANCAKE HOUSE MENU", "Breakfast");
9         MenuComponent dinerMenu = new Menu("DINER MENU", "Lunch");
10        MenuComponent cafeMenu = new Menu("CAFE MENU", "Dinner");
11        MenuComponent dessertMenu = new Menu("DESSERT MENU", "Dessert of course!");
12        MenuComponent coffeeMenu = new Menu("COFFEE MENU", "Stuff to go with your afternoon coffee");
13
14        MenuComponent allMenus = new Menu("ALL MENUS", "All menus combined");
```

```
14 allMenus.add(pancakeHouseMenu);
15 allMenus.add(dinerMenu);
16 allMenus.add(cafeMenu);
17
18 pancakeHouseMenu.add(new MenuItem(
19     "K&B's Pancake Breakfast",
20     "Pancakes with scrambled eggs, and toast",
21     true,
22     2.99));
23 pancakeHouseMenu.add(new MenuItem(
24     "Regular Pancake Breakfast",
25     "Pancakes with fried eggs, sausage",
26     false,
27     2.99));
28 pancakeHouseMenu.add(new MenuItem(
29     "Blueberry Pancakes",
30     "Pancakes made with fresh blueberries, and blueberry syrup",
31     true,
32     3.49));
```

```
33 pancakeHouseMenu.add(new MenuItem(  
34     "Waffles",  
35     "Waffles, with your choice of blueberries or strawberries",  
36     true,  
37     3.59));  
38  
39 dinerMenu.add(new MenuItem(  
40     "Vegetarian BLT",  
41     "(Fakin') Bacon with lettuce & tomato on whole wheat",  
42     true,  
43     2.99));  
44 dinerMenu.add(new MenuItem(  
45     "BLT",  
46     "Bacon with lettuce & tomato on whole wheat",  
47     false,  
48     2.99));  
49 dinerMenu.add(new MenuItem(  
50     "Soup of the day",  
51     "A bowl of the soup of the day, with a side of potato salad",  
52     false,  
53     3.29));
```

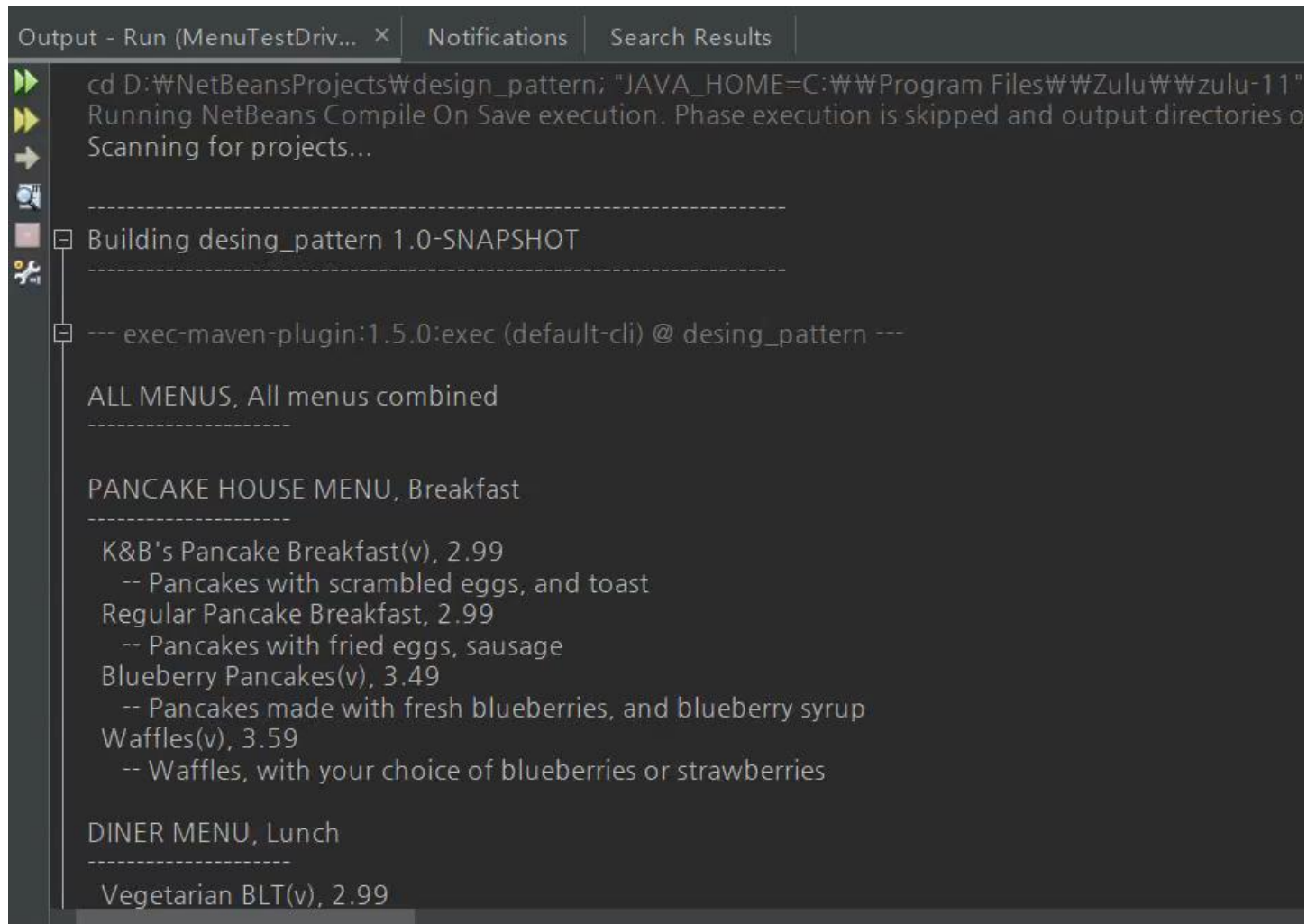
```
54 dinerMenu.add(new MenuItem(  
55     "Hotdog",  
56     "A hot dog, with saurkraut, relish, onions, topped with cheese",  
57     false,  
58     3.05));  
59 dinerMenu.add(new MenuItem(  
60     "Steamed Veggies and Brown Rice",  
61     "Steamed vegetables over brown rice",  
62     true,  
63     3.99));  
64  
65 dinerMenu.add(new MenuItem(  
66     "Pasta",  
67     "Spaghetti with Marinara Sauce, and a slice of sourdough bread",  
68     true,  
69     3.89));  
70  
71 dinerMenu.add(dessertMenu);
```

```
73      dessertMenu.add(new MenuItem(  
74          "Apple Pie",  
75          "Apple pie with a flakey crust, topped with vanilla icecream",  
76          true,  
77          1.59));  
78  
79      dessertMenu.add(new MenuItem(  
80          "Cheesecake",  
81          "Creamy New York cheesecake, with a chocolate graham crust",  
82          true,  
83          1.99));  
84      dessertMenu.add(new MenuItem(  
85          "Sorbet",  
86          "A scoop of raspberry and a scoop of lime",  
87          true,  
88          1.89));  
89  
90      cafeMenu.add(new MenuItem(  
91          "Veggie Burger and Air Fries",  
92          "Veggie burger on a whole wheat bun, lettuce, tomato, and fries",  
93          true,  
94          3.99));
```

```
95     cafeMenu.add(new MenuItem(  
96         "Soup of the day",  
97         "A cup of the soup of the day, with a side salad",  
98         false,  
99         3.69));  
100    cafeMenu.add(new MenuItem(  
101        "Burrito",  
102        "A large burrito, with whole pinto beans, salsa, guacamole",  
103        true,  
104        4.29));  
105  
106    cafeMenu.add(coffeeMenu);  
107  
108    coffeeMenu.add(new MenuItem(  
109        "Coffee Cake",  
110        "Crumbly cake topped with cinnamon and walnuts",  
111        true,  
112        1.59));
```

```
113     coffeeMenu.add(new MenuItem(  
114         "Bagel",  
115         "Flavors include sesame, poppyseed, cinnamon raisin, pumpkin",  
116         false,  
117         0.69));  
118     coffeeMenu.add(new MenuItem(  
119         "Biscotti",  
120         "Three almond or hazelnut biscotti cookies",  
121         true,  
122         0.89));  
123  
124     Waitress waitress = new Waitress(allMenus);  
125  
126     waitress.printMenu();  
127 }  
128 }
```

# 실행 결과



```
Output - Run (MenuTestDriv... X | Notifications | Search Results
cd D:\NetBeansProjects\design_pattern: "JAVA_HOME=C:\Program Files\Zulu\zulu-11"
Running NetBeans Compile On Save execution. Phase execution is skipped and output directories o
Scanning for projects...

-----
[ ] Building desing_pattern 1.0-SNAPSHOT
-----

[ ] --- exec-maven-plugin:1.5.0:exec (default-cli) @ desing_pattern ---

ALL MENUS, All menus combined
-----

PANCAKE HOUSE MENU, Breakfast
-----
K&B's Pancake Breakfast(v), 2.99
  -- Pancakes with scrambled eggs, and toast
Regular Pancake Breakfast, 2.99
  -- Pancakes with fried eggs, sausage
Blueberry Pancakes(v), 3.49
  -- Pancakes made with fresh blueberries, and blueberry syrup
Waffles(v), 3.59
  -- Waffles, with your choice of blueberries or strawberries

DINER MENU, Lunch
-----
Vegetarian BLT(v), 2.99
```

# composite.menus2

- 컴포지트 패턴 내에서 이터레이터 패턴 활용
- MenuComponent 추상 클래스에 createIterator() 메소드 추가
  - Menu & MenuItem 클래스에 createIterator() 메소드 정의

# MenuComponent.java

```
1      package cse.design_pattern.ch09.composite.menus2;
2
3      import java.util.Iterator;
4
5      public abstract class MenuComponent {
6
7          public void add(MenuComponent menuComponent) {
8              throw new UnsupportedOperationException();
9          }
10
11         public void remove(MenuComponent menuComponent) {
12             throw new UnsupportedOperationException();
13         }
14
15         public MenuComponent getChild(int i) {
16             throw new UnsupportedOperationException();
17         }
18     }
```

```
20 public String getName() {  
21     throw new UnsupportedOperationException();  
22 }  
23  
24 public String getDescription() {  
25     throw new UnsupportedOperationException();  
26 }  
27  
28 public double getPrice() {  
29     throw new UnsupportedOperationException();  
30 }  
31  
32 public boolean isVegetarian() {  
33     throw new UnsupportedOperationException();  
34 }  
35  
36 // 추가된 추상 메소드  
37 public abstract Iterator<MenuComponent> createIterator();  
38  
39 public void print() {  
40     throw new UnsupportedOperationException();  
41 }  
42 }
```

# MenuItem.java

```
1 package cse.design_pattern.ch09.composite.menus2;
2
3 import java.util.Iterator;
4
5 public class MenuItem extends MenuComponent {
6
7     private final String name;
8     private String description;
9     private boolean vegetarian;
10    private double price;
11
12    public MenuItem(String name,
13                    String description,
14                    boolean vegetarian,
15                    double price) {
16        this.name = name;
17        this.description = description;
18        this.vegetarian = vegetarian;
19        this.price = price;
20    }
```

```
22  @Override
23  public String getName() {
24      return name;
25  }
26
27  @Override
28  public String getDescription() {
29      return description;
30  }
31
32  @Override
33  public double getPrice() {
34      return price;
35  }
36
37  @Override
38  public boolean isVegetarian() {
39      return vegetarian;
40  }
```

```
42  @Override
43  public Iterator<MenuComponent> createIterator() {
44      return new NullIterator();
45  }
46
47  @Override
48  public void print() {
49      System.out.print(" " + getName());
50      if (isVegetarian()) {
51          System.out.print("(v)");
52      }
53      System.out.println(", " + getPrice());
54      System.out.println("  -- " + getDescription());
55  }
56
57  }
```

Leaf 노드 임을 의미

# Menu.java

```
1 package cse.design_pattern.ch09.composite.menus2;
2
3 import java.util.Iterator;
4 import java.util.ArrayList;
5
6 public class Menu extends MenuComponent {
7
8     private Iterator<MenuComponent> iterator = null;
9     private final ArrayList<MenuComponent> menuComponents =
10         new ArrayList<>();
11     private final String name;
12     private final String description;
13
14     public Menu(String name, String description) {
15         this.name = name;
16         this.description = description;
17     }
```

```
19      @Override
20      public void add(MenuComponent menuComponent) {
21          menuComponents.add(menuComponent);
22      }
23
24      @Override
25      public void remove(MenuComponent menuComponent) {
26          menuComponents.remove(menuComponent);
27      }
28
29      @Override
30      public MenuComponent getChild(int i) {
31          return menuComponents.get(i);
32      }
33
34      @Override
35      public String getName() {
36          return name;
37      }
38
39      @Override
40      public String getDescription() {
41          return description;
42      }
```

```
43 // 새로 추가된 메소드
44 @Override
45 public Iterator<MenuComponent> createIterator() {
46     if (iterator == null) {
47         iterator = new CompositeIterator(menuComponents.iterator());
48     }
49     return iterator;
50 }
51
52 @Override
53 public void print() {
54     System.out.print("\n" + getName());
55     System.out.println(", " + getDescription());
56     System.out.println("-----");
57
58     Iterator<MenuComponent> it = menuComponents.iterator();
59     while (it.hasNext()) {
60         MenuComponent menuComponent = it.next();
61         menuComponent.print();
62     }
63 }
64 }
```

# NullIterator.java

```
1 package cse.design_pattern.ch09.composite.menus2;
2
3 import java.util.Iterator;
4
5 public class NullIterator implements Iterator<MenuComponent> {
6
7     @Override
8     public MenuComponent next() {
9         return null;
10    }
11
12    @Override
13    public boolean hasNext() {
14        return false;
15    }
```

```
17      /*
18      * No longer needed as of Java 8
19      *
20      * (non-Javadoc)
21      * @see java.util.Iterator#remove()
22      *
23      public void remove() {
24          throw new UnsupportedOperationException();
25      }
26      */
27    }
```

# Compositeliterator.java

```
1      package cse.design_pattern.ch09.composite.menus2;
2
3      import java.util.Iterator;
4      import java.util.Stack;
5
6      public class Compositeliterator implements Iterator<MenuComponent> {
7
8          // Stack<Iterator<MenuComponent>> stack = new Stack<Iterator<MenuComponent>>();
9          private final Stack<Iterator<MenuComponent>> stack = new Stack<>();
10
11         public Compositeliterator(Iterator<MenuComponent> iterator) {
12             stack.push(iterator);
13         }
```

```
15  @Override  
16  public MenuComponent next() {  
17      if (hasNext()) {  
18          Iterator<MenuComponent> iterator = stack.peek();  
19          MenuComponent component = iterator.next();  
20          stack.push(component.createIterator());  
21          return component;  
22      } else {  
23          return null;  
24      }  
25  }
```

```
27  @Override
28  public boolean hasNext() {
29      if (stack.empty()) {
30          return false;
31      } else {
32          Iterator<MenuComponent> iterator = stack.peek();
33          if (!iterator.hasNext()) {
34              stack.pop();
35              return hasNext();
36          } else {
37              return true;
38          }
39      }
40  }
41
42 }
```

# Waitress.java

```
1  package cse.design_pattern.ch09.composite.menus2;
2
3  import java.util.Iterator;
4
5  public class Waitress {
6
7      private MenuComponent allMenus;
8
9      public Waitress(MenuComponent allMenus) {
10         this.allMenus = allMenus;
11     }
12
13     public void printMenu() {
14         allMenus.print();
15     }
```

```
17  ┌─  
18  │  
19  │  
20  │  
21  │  
22  │  
23  │  
24  │  
25  │  
26  │  
27  │  
28  │  
29  │  
30  │  
31  │
```

```
public void printVegetarianMenu() {  
    Iterator<MenuComponent> iterator = allMenus.createIterator();  
  
    System.out.println("\nVEGETARIAN MENU\n----");  
    while (iterator.hasNext()) {  
        MenuComponent menuComponent = iterator.next();  
        try {  
            if (menuComponent.isVegetarian()) {  
                menuComponent.print();  
            }  
        } catch (UnsupportedOperationException e) {  
        }  
    }  
}
```

← hook 개념 적용 가능?

# MenuTestDrive.java

```
1  package cse.design_pattern.ch09.composite.menus2;
2
3  public class MenuTestDrive {
4
5      public static void main(String args[]) {
6
7          MenuComponent pancakeHouseMenu = new Menu("PANCAKE HOUSE MENU", "Breakfast");
8          MenuComponent dinerMenu = new Menu("DINER MENU", "Lunch");
9          MenuComponent cafeMenu = new Menu("CAFE MENU", "Dinner");
10         MenuComponent dessertMenu = new Menu("DESSERT MENU", "Dessert of course!");
11
12         MenuComponent allMenus = new Menu("ALL MENUS", "All menus combined");
13
14         allMenus.add(pancakeHouseMenu);
15         allMenus.add(dinerMenu);
16         allMenus.add(cafeMenu);
```

```
18 pancakeHouseMenu.add(new MenuItem(  
19     "K&B's Pancake Breakfast",  
20     "Pancakes with scrambled eggs, and toast",  
21     true,  
22     2.99));  
23 pancakeHouseMenu.add(new MenuItem(  
24     "Regular Pancake Breakfast",  
25     "Pancakes with fried eggs, sausage",  
26     false,  
27     2.99));  
28 pancakeHouseMenu.add(new MenuItem(  
29     "Blueberry Pancakes",  
30     "Pancakes made with fresh blueberries, and blueberry syrup",  
31     true,  
32     3.49));  
33 pancakeHouseMenu.add(new MenuItem(  
34     "Waffles",  
35     "Waffles, with your choice of blueberries or strawberries",  
36     true,  
37     3.59));
```

```
39 dinerMenu.add(new MenuItem(  
40     "Vegetarian BLT",  
41     "(Fakin') Bacon with lettuce & tomato on whole wheat",  
42     true,  
43     2.99));  
44 dinerMenu.add(new MenuItem(  
45     "BLT",  
46     "Bacon with lettuce & tomato on whole wheat",  
47     false,  
48     2.99));  
49 dinerMenu.add(new MenuItem(  
50     "Soup of the day",  
51     "A bowl of the soup of the day, with a side of potato salad",  
52     false,  
53     3.29));  
54 dinerMenu.add(new MenuItem(  
55     "Hotdog",  
56     "A hot dog, with saurkraut, relish, onions, topped with cheese",  
57     false,  
58     3.05));
```

```
59     dinerMenu.add(new MenuItem(  
60         "Steamed Veggies and Brown Rice",  
61         "A medly of steamed vegetables over brown rice",  
62         true,  
63         3.99));  
64  
65     dinerMenu.add(new MenuItem(  
66         "Pasta",  
67         "Spaghetti with Marinara Sauce, and a slice of sourdough bread",  
68         true,  
69         3.89));  
70  
71     dinerMenu.add(dessertMenu);  
72  
73     dessertMenu.add(new MenuItem(  
74         "Apple Pie",  
75         "Apple pie with a flakey crust, topped with vanilla icecream",  
76         true,  
77         1.59));  
78     dessertMenu.add(new MenuItem(  
79         "Cheesecake",  
80         "Creamy New York cheesecake, with a chocolate graham crust",  
81         true,  
82         1.99));
```

```
83      dessertMenu.add(new MenuItem(  
84          "Sorbet",  
85          "A scoop of raspberry and a scoop of lime",  
86          true,  
87          1.89));  
88  
89      cafeMenu.add(new MenuItem(  
90          "Veggie Burger and Air Fries",  
91          "Veggie burger on a whole wheat bun, lettuce, tomato, and fries",  
92          true,  
93          3.99));  
94      cafeMenu.add(new MenuItem(  
95          "Soup of the day",  
96          "A cup of the soup of the day, with a side salad",  
97          false,  
98          3.69));  
99      cafeMenu.add(new MenuItem(  
100         "Burrito",  
101         "A large burrito, with whole pinto beans, salsa, guacamole",  
102         true,  
103         4.29));
```

```
105  
106  
107  
108  
109  
110
```



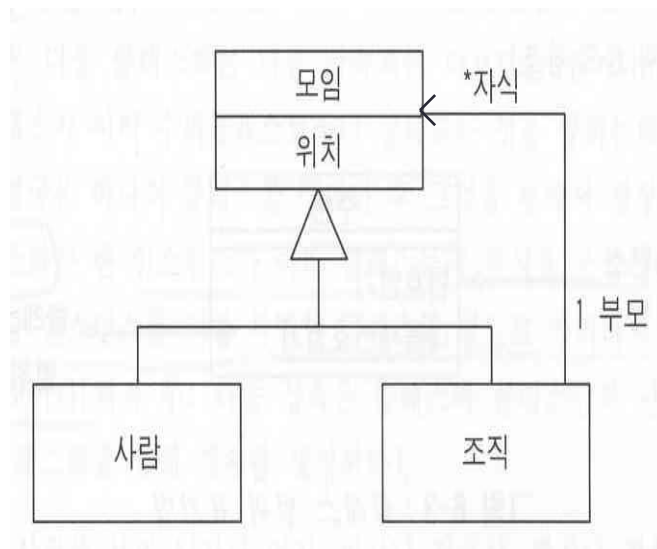
```
Waitress waitress = new Waitress(allMenus);  
  
waitress.printVegetarianMenu();  
//waitress.printMenu();  
}  
}
```

# 실행 결과

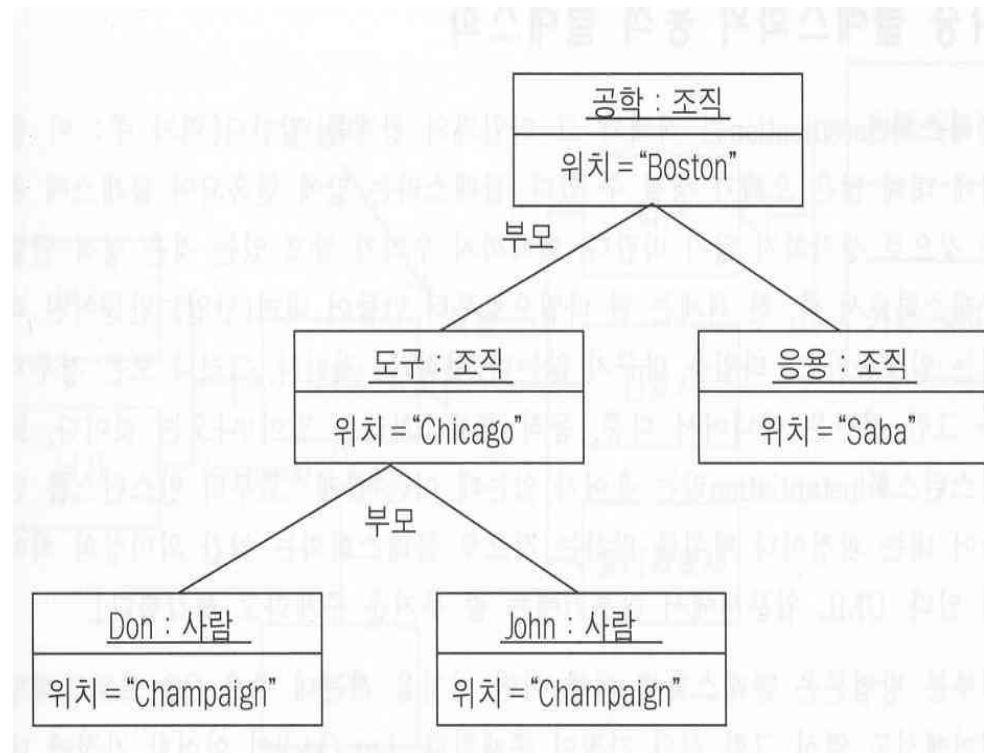
```
--- exec-maven-plugin:1.5.0:exec (default-cli) @ desing_pattern ---  
  
VEGETARIAN MENU  
----  
K&B's Pancake Breakfast(v), 2.99  
  -- Pancakes with scrambled eggs, and toast  
Blueberry Pancakes(v), 3.49  
  -- Pancakes made with fresh blueberries, and blueberry syrup  
Waffles(v), 3.59  
  -- Waffles, with your choice of blueberries or strawberries  
Vegetarian BLT(v), 2.99  
  -- (Fakin') Bacon with lettuce & tomato on whole wheat  
Steamed Veggies and Brown Rice(v), 3.99  
  -- A medly of steamed vegetables over brown rice  
Pasta(v), 3.89  
  -- Spaghetti with Marinara Sauce, and a slice of sourdough bread  
Apple Pie(v), 1.59  
  -- Apple pie with a flakey crust, topped with vanilla icecream  
Cheesecake(v), 1.99  
  -- Creamy New York cheesecake, with a chocolate graham crust  
Sorbet(v), 1.89  
  -- A scoop of raspberry and a scoop of lime  
Veggie Burger and Air Fries(v), 3.99  
  -- Veggie burger on a whole wheat bun, lettuce, tomato, and fries  
Burrito(v), 4.29  
  -- A large burrito, with whole pinto beans, salsa, guacamole
```

# 참고 자료: Composite Pattern

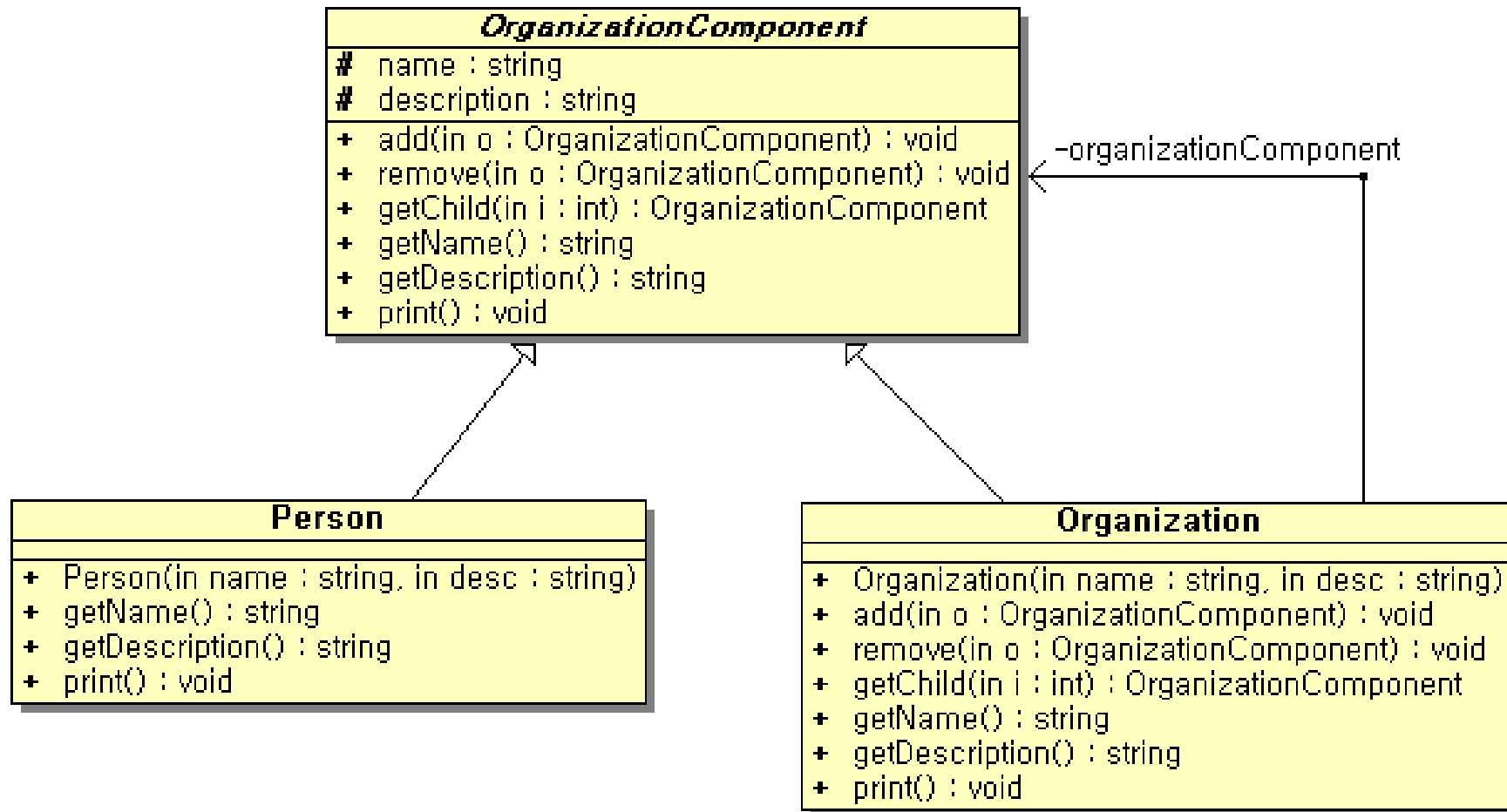
조직 구성 구조에 대한 클래스도



조직 인스턴스들에 대한 사례를 보여주는 객체도



# “조직” 클래스 다이어그램



# OrganizationComponent 클래스

```
abstract class OrganizationComponent {  
  
    protected String name;  
    protected String description;  
  
    public void add(OrganizationComponent o) {  
        throw new UnsupportedOperationException();  
    }  
  
    public void remove(OrganizationComponent o) {  
        throw new UnsupportedOperationException();  
    }  
  
    public OrganizationComponent getChild(int i) {  
        throw new UnsupportedOperationException();  
    }  
  
    public String getName() {  
        throw new UnsupportedOperationException();  
    }  
  
    public String getDescription() {  
        throw new UnsupportedOperationException();  
    }  
  
    public void print() {  
        throw new UnsupportedOperationException();  
    }  
}
```

Organization에서 사용

둘다 사용

# Person 클래스

```
class Person extends OrganizationComponent {  
  
    public Person(String name, String desc) {  
        this.name = name;  
        this.description = desc;  
    }  
  
    @Override  
    public String getName() {  
        return name;  
    }  
  
    @Override  
    public String getDescription() {  
        return description;  
    }  
  
    @Override  
    public void print() {  
        System.out.print("Name: " + getName());  
        System.out.println(" Description: " + getDescription());  
    }  
}
```

# Organization 클래스

```
import java.util.ArrayList;
import java.util.List;

class Organization extends OrganizationComponent {

    private List<OrganizationComponent> organizationComponent =
        new ArrayList<OrganizationComponent>();

    public Organization(String name, String desc) {
        this.name = name;
        this.description = desc;
    }

    @Override
    public void add(OrganizationComponent o) {
        organizationComponent.add(o);
    }

    @Override
    public void remove(OrganizationComponent o) {
        if (organizationComponent.contains(o))
            organizationComponent.remove(o);
    }

    @Override
    public OrganizationComponent getChild(int i) {
        return organizationComponent.get(i);
    }
}
```

```
@Override
public String getName() {
    return name;
}

@Override
public String getDescription() {
    return description;
}

@Override
public void print() {
    System.out.print("\nOrganization: " + getName());
    System.out.println("  Description: " + getDescription());

    for (OrganizationComponent comp : organizationComponent) {
        comp.print();
    }
}
}
```

# TestDriver 클래스

```
public class TestDriver {  
  
    /**  
     * @param args the command line arguments  
     */  
    public static void main(String[] args) {  
        // TODO code application logic here  
        OrganizationComponent allOrg = new Organization("공학", "Boston");  
  
        OrganizationComponent tool = new Organization("도구", "Chicago");  
        OrganizationComponent app = new Organization("응용", "Saba");  
  
        OrganizationComponent don = new Person("Don", "Champaign");  
        OrganizationComponent john = new Person("John", "Champaign");  
  
        allOrg.add(tool);  
        allOrg.add(app);  
  
        tool.add(don);  
        tool.add(john);  
  
        allOrg.print();  
    }  
}
```

# 실행 결과

```
run:
```

```
Organization: 공학 Description: Boston
```

```
Organization: 도구 Description: Chicago
```

```
Name: Don Description: Champaign
```

```
Name: John Description: Champaign
```

```
Organization: 음용 Description: Saba
```